



## Processing nonstationary data: representations, theory, algorithms and applications.

**Barbara Pascal**

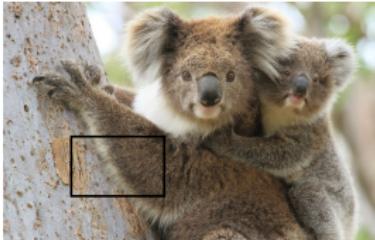
*December 10<sup>th</sup> 2021*

Laboratoire des Sciences du Numérique de Nantes (LS2N)

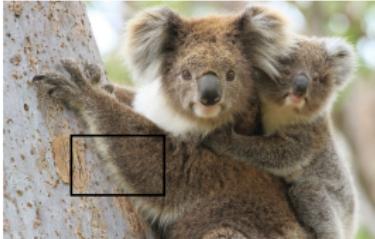
Team Signal, IMage et Son (SIMS)

## **Part I:** Texture segmentation based on fractal attributes

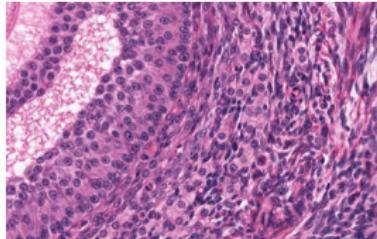
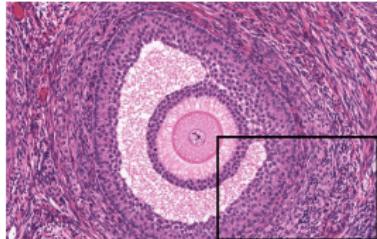
# Textures



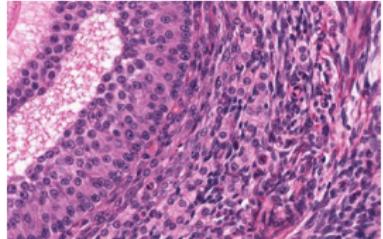
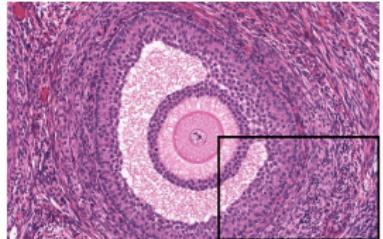
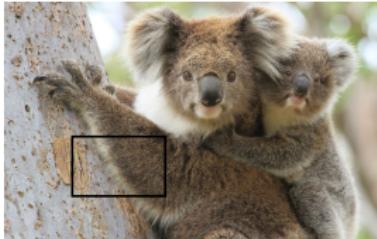
# Textures



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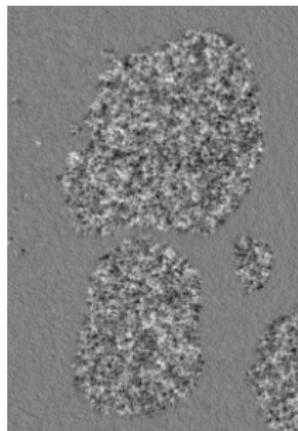


# Textures

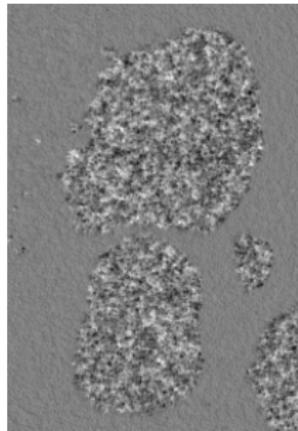


Crucial to describe real-world images

## Textured image segmentation



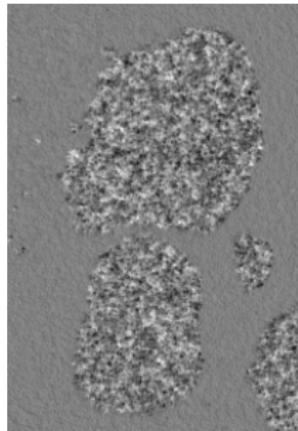
## Textured image segmentation



**Goal:** obtain a partition of the image into  $K$  homogeneous textures

$$\Omega = \Omega_1 \sqcup \dots \sqcup \Omega_K$$

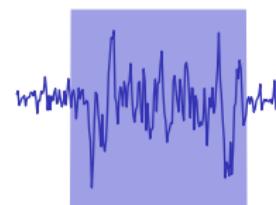
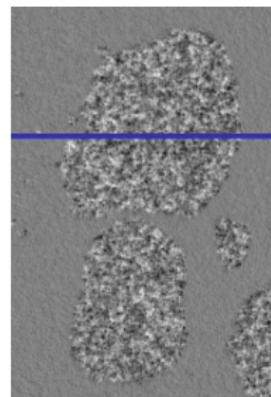
## Textured image segmentation



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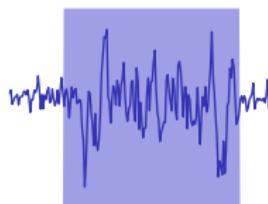
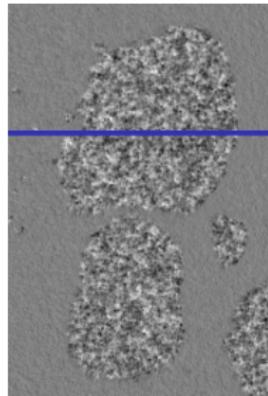
## Piecewise monofractal model



# Piecewise monofractal model

## Fractals attributes

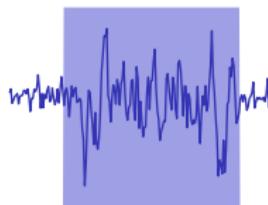
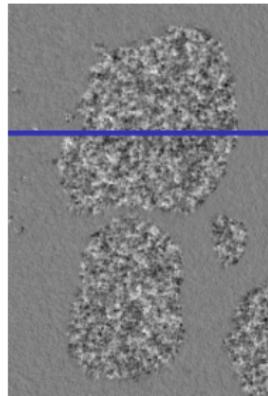
- variance  $\sigma^2$       *amplitude of variations*



# Piecewise monofractal model

## Fractals attributes

- variance  $\sigma^2$       *amplitude of variations*
- local regularity  $h$       *scale invariance*

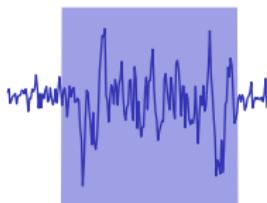
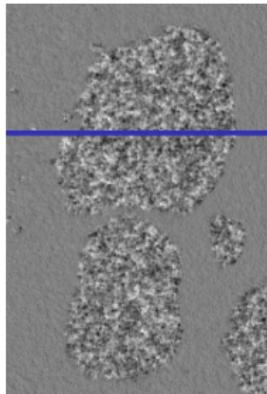


# Piecewise monofractal model

## Fractals attributes

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$$|f(x) - f(y)| \leq \sigma(x)|x - y|^{h(x)}$$



# Piecewise monofractal model

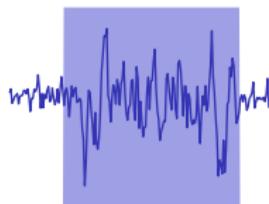
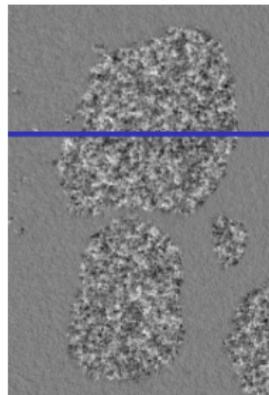
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$$h(x) \equiv h_1 = 0.9 \quad h(x) \equiv h_2 = 0.3$$



# Piecewise monofractal model

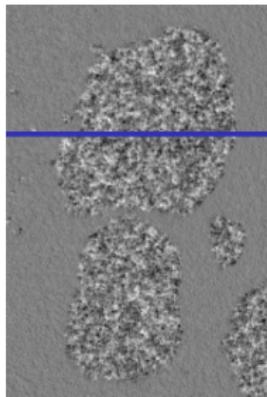
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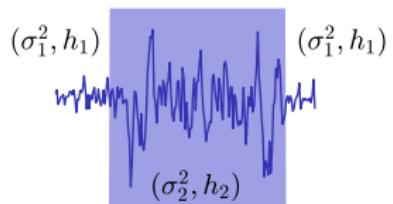


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## Segmentation

- ▶  $\sigma^2$  and  $h$  piecewise constant



# Piecewise monofractal model

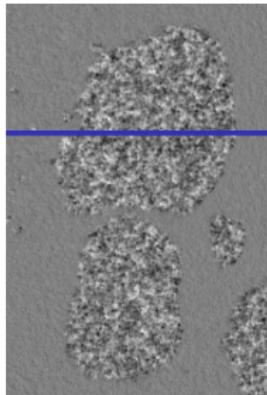
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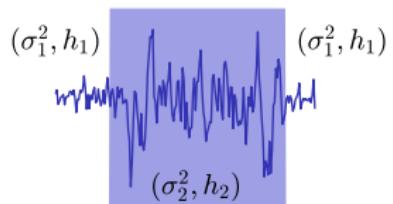


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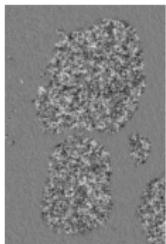
## Segmentation

- ▶  $\sigma^2$  and  $h$  piecewise constant
- ▶ region  $\Omega_k$  characterized by  $(\sigma_k^2, h_k)$



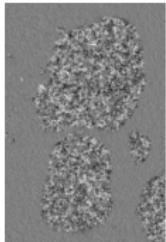
# Multiscale analysis

Textured image



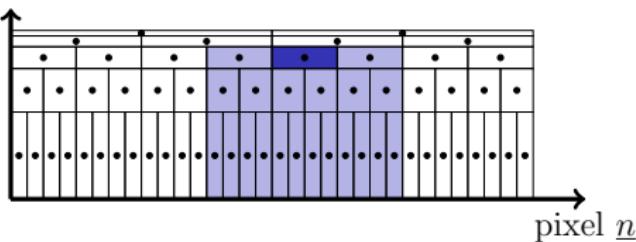
# Multiscale analysis

Textured image



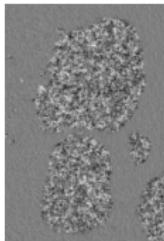
Local maximum of wavelet coefficients:  $\mathcal{L}_{a,\cdot}$ .

scale  $a$



# Multiscale analysis

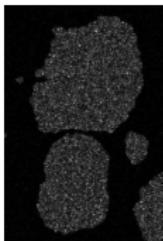
Textured image



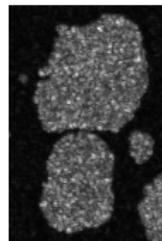
Local maximum of wavelet coefficients:  $\mathcal{L}_{a,\cdot}$ .

Scale

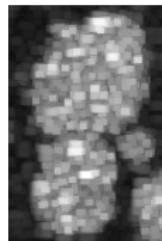
$a = 2^1$



$a = 2^2$

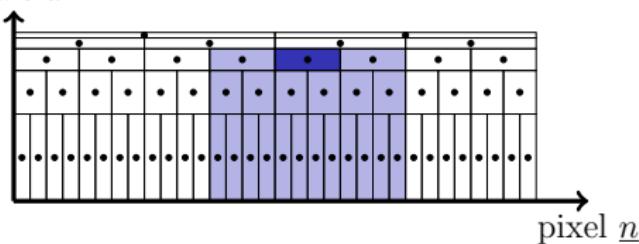


$a = 2^5$



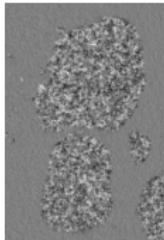
...

scale  $a$



# Multiscale analysis

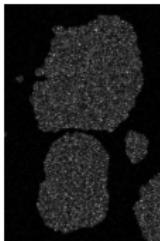
Textured image



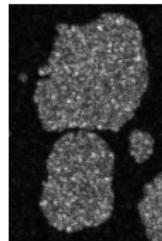
Local maximum of wavelet coefficients:  $\mathcal{L}_{a,\cdot}$ .

Scale

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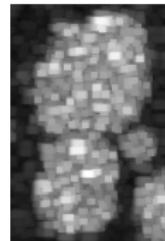


$a = 2^2$



...

$a = 2^5$

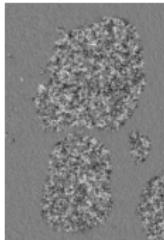


Proposition (Jaffard, 2004), (Wendt, 2008)

$$\log(\mathcal{L}_{a,\cdot}) \underset{a \rightarrow 0}{\simeq} \log(a) \underset{\text{regularity}}{h} + \underset{\propto \log(\sigma^2)}{\nu} \underset{\text{(variance)}}{}$$

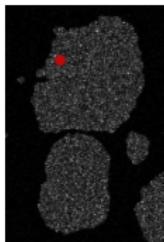
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Textured image

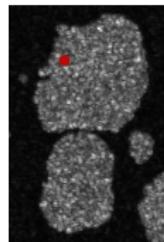


Scale

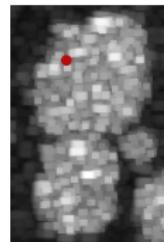
$a = 2^1$



$a = 2^2$



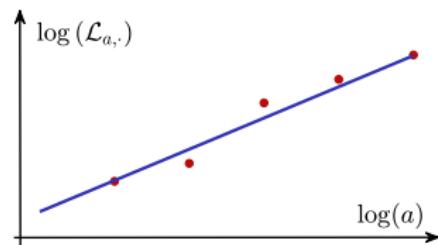
$a = 2^5$



...

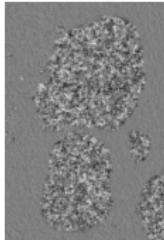
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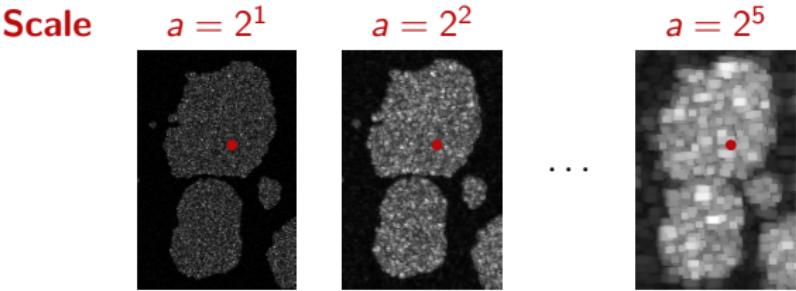


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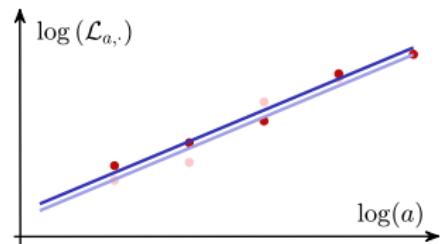
Scale



Proposition (Jaffard, 2004), (Wendt, 2008)

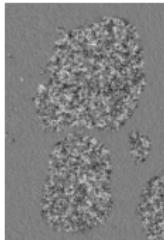
$$\log(\mathcal{L}_{a,\cdot}) \underset{a \rightarrow 0}{\simeq} \log(a) h_{\text{regularity}} + v_{\propto \log(\sigma^2)}$$

(variance)

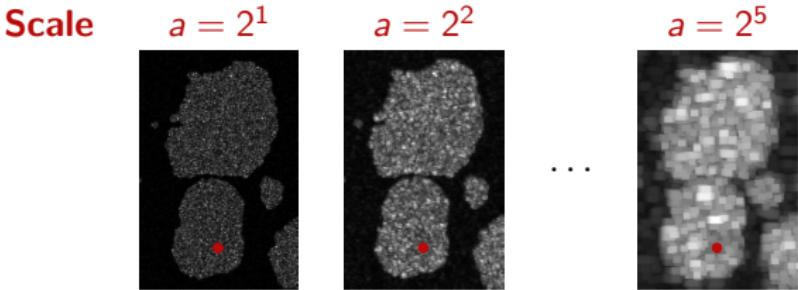


# Multiscale analysis

Textured image

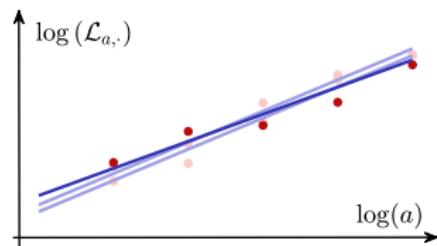


Scale



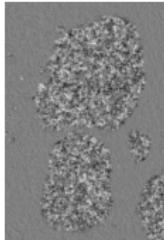
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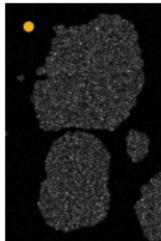
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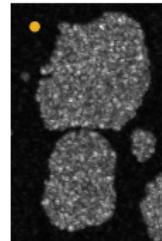


Scale

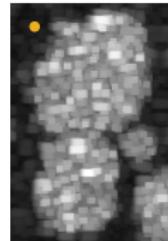
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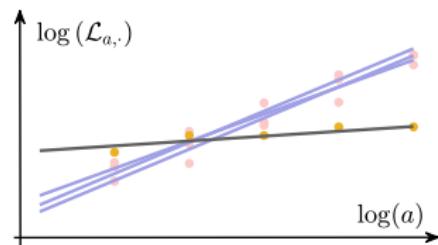
$a = 2^5$



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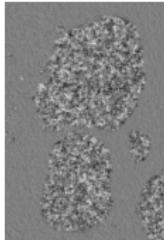
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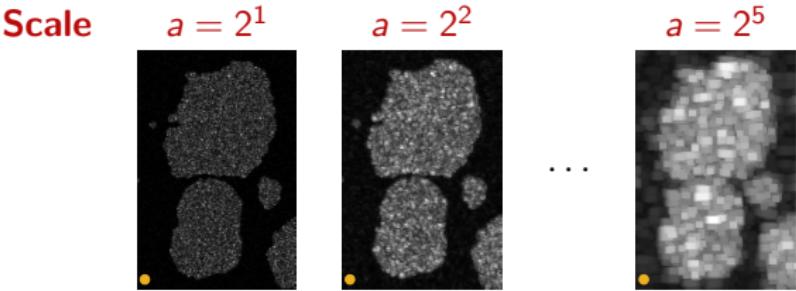


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Textured image



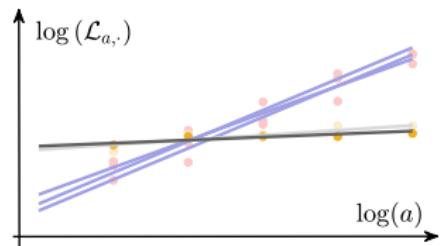
Scale



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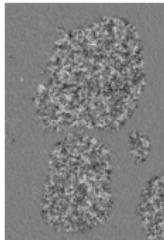
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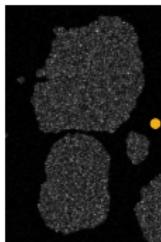
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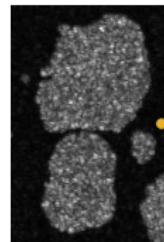


Scale

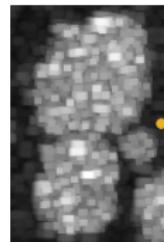
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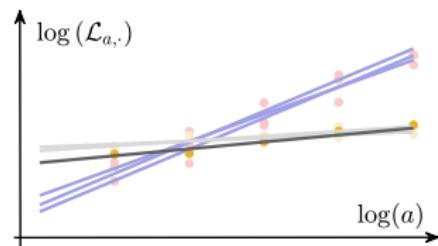
$a = 2^5$



...

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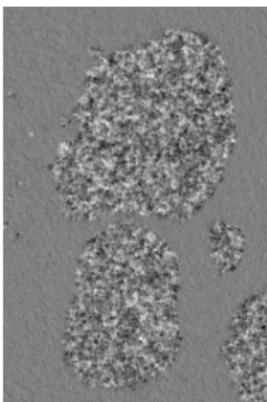


## Direct punctual estimation

**Linear regression**

$$\log(\mathcal{L}_{a,\cdot}) \simeq \log(a)_{\text{regularity}} + \underset{\propto \log(\sigma^2)}{\mathbf{h}^T \mathbf{v}}$$

Textured image



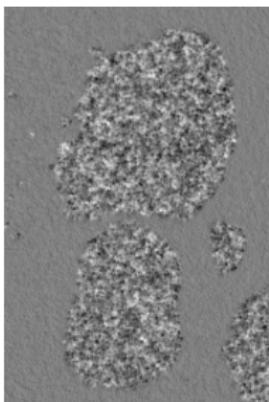
## Direct punctual estimation

**Linear regression**

$$\log(\mathcal{L}_{a,\cdot}) \simeq \log(a) \underbrace{\boldsymbol{h}}_{\text{regularity}} + \underbrace{\boldsymbol{v}}_{\propto \log(\sigma^2)}$$

$$(\hat{\boldsymbol{h}}^{\text{LR}}, \hat{\boldsymbol{v}}^{\text{LR}}) = \underset{\boldsymbol{h}, \boldsymbol{v}}{\operatorname{argmin}} \sum_{a=a_{\min}}^{a_{\max}} \|\log(\mathcal{L}_{a,\cdot}) - \log(a)\boldsymbol{h} - \boldsymbol{v}\|^2$$

Textured image



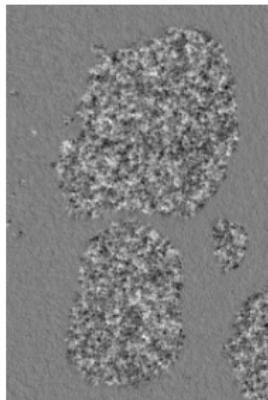
# Direct punctual estimation

**Linear regression**

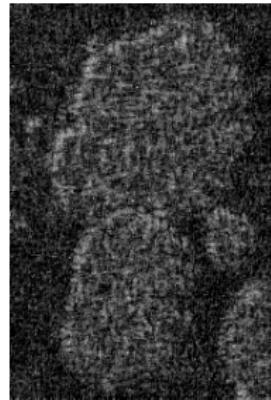
$$\log(\mathcal{L}_{a,\cdot}) \simeq \log(a) \underset{\text{regularity}}{\mathbf{h}} + \underset{\propto \log(\sigma^2)}{\mathbf{v}}$$

$$(\hat{\mathbf{h}}^{\text{LR}}, \hat{\mathbf{v}}^{\text{LR}}) = \underset{\mathbf{h}, \mathbf{v}}{\text{argmin}} \sum_{a=a_{\min}}^{a_{\max}} \|\log(\mathcal{L}_{a,\cdot}) - \log(a)\mathbf{h} - \mathbf{v}\|^2$$

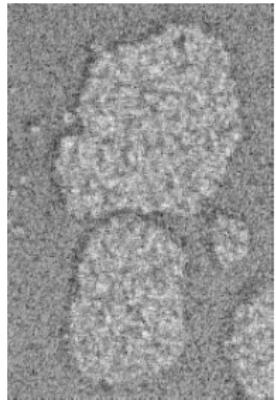
Textured image



Local regularity  $\hat{\mathbf{h}}^{\text{LR}}$



Local power  $\hat{\mathbf{v}}^{\text{LR}}$

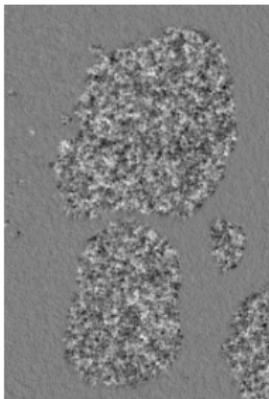


# Direct punctual estimation

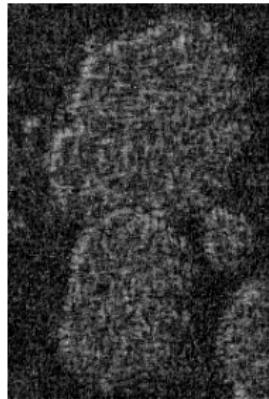
**Linear regression**  $\underset{\text{expected value}}{\mathbb{E} \log(\mathcal{L}_{a,\cdot})} = \log(a) \bar{\mathbf{h}}_{\text{regularity}} + \bar{\mathbf{v}}_{\propto \log(\sigma^2)}$

$$(\hat{\mathbf{h}}^{\text{LR}}, \hat{\mathbf{v}}^{\text{LR}}) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_{a=a_{\min}}^{a_{\max}} \|\log(\mathcal{L}_{a,\cdot}) - \log(a)\mathbf{h} - \mathbf{v}\|^2$$

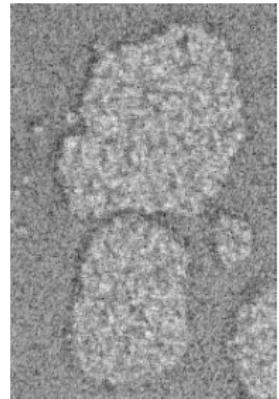
Textured image



Local regularity  $\hat{\mathbf{h}}^{\text{LR}}$



Local power  $\hat{\mathbf{v}}^{\text{LR}}$



→ large estimation variance

## *A posteriori* regularization

Linear regression  $\hat{h}^{\text{LR}}$



# *A posteriori* regularization

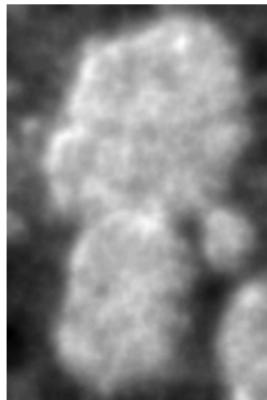
Filter smoothing (linear)

$$\left(\mathbf{I} + \lambda \mathbf{D}^\top \mathbf{D}\right)^{-1} \hat{\mathbf{h}}^{\text{LR}}$$

Linear regression  $\hat{\mathbf{h}}^{\text{LR}}$



Lissage



# *A posteriori* regularization

**Filter smoothing** (linear)

$$\left(\mathbf{I} + \lambda \mathbf{D}^\top \mathbf{D}\right)^{-1} \hat{\mathbf{h}}^{\text{LR}}$$

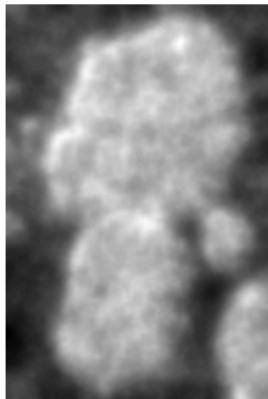
Linear regression  $\hat{\mathbf{h}}^{\text{LR}}$



**ROF denoising** (nonlinear)

$$\operatorname{argmin}_{\mathbf{h}} \|\mathbf{h} - \hat{\mathbf{h}}^{\text{LR}}\|^2 + \lambda \|\mathbf{D}\mathbf{h}\|_{2,1}$$

Lissage



ROF



# *A posteriori* regularization

**Filter smoothing** (linear)

$$\left(\mathbf{I} + \lambda \mathbf{D}^\top \mathbf{D}\right)^{-1} \hat{\mathbf{h}}^{\text{LR}}$$

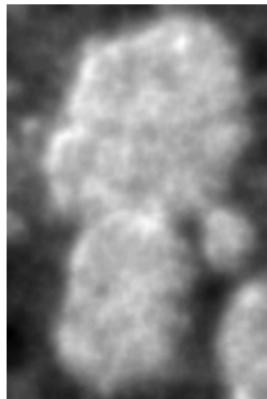
Linear regression  $\hat{\mathbf{h}}^{\text{LR}}$



**ROF denoising** (nonlinear)

$$\operatorname{argmin}_{\mathbf{h}} \|\mathbf{h} - \hat{\mathbf{h}}^{\text{LR}}\|^2 + \lambda \|\mathbf{D}\mathbf{h}\|_{2,1}$$

Lissage



ROF

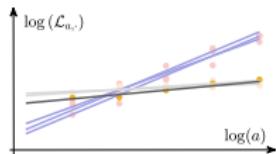


→ cumulative estimation variance and regularization bias

## Functionals with either free or co-localized contours

$$\sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}}$$

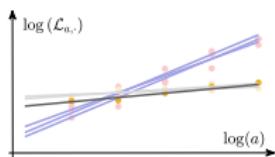
→ fidelity to the log-linear model



# Functionals with either free or co-localized contours

$$\sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

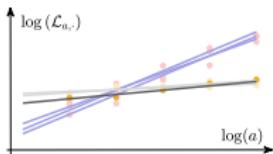
$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy



# Functionals with either free or co-localized contours

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

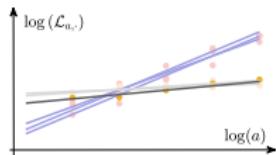
$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy



# Functionals with either free or co-localized contours

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy

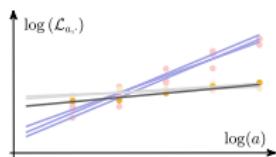


**Finite differences**  $\mathbf{D}_1\mathbf{x}$  (horizontal),  $\mathbf{D}_2\mathbf{x}$  (vertical) in each pixel

# Functionals with either free or co-localized contours

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy



**Finite differences**  $\mathbf{D}\mathbf{x} = [\mathbf{D}_1\mathbf{x}, \mathbf{D}_2\mathbf{x}]$

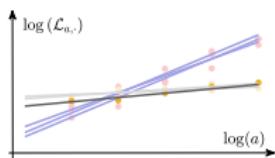
Free:  $\mathbf{h}$ ,  $\mathbf{v}$  are **independently** piecewise constant

$$\mathcal{Q}_F(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha) = \alpha \|\mathbf{D}\mathbf{h}\|_{2,1} + \|\mathbf{D}\mathbf{v}\|_{2,1}$$

# Functionals with either free or co-localized contours

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy



**Finite differences**  $\mathbf{D}\mathbf{x} = [\mathbf{D}_1\mathbf{x}, \mathbf{D}_2\mathbf{x}]$

Free:  $\mathbf{h}$ ,  $\mathbf{v}$  are **independently** piecewise constant

$$\mathcal{Q}_F(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha) = \alpha \|\mathbf{D}\mathbf{h}\|_{2,1} + \|\mathbf{D}\mathbf{v}\|_{2,1}$$

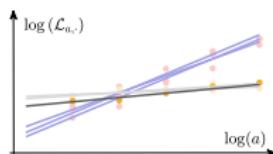
Co-localized:  $\mathbf{h}$ ,  $\mathbf{v}$  are **concomitantly** piecewise constant

$$\mathcal{Q}_C(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha) = \|[\alpha \mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}]\|_{2,1}$$

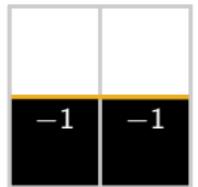
# Functionals with either free or co-localized contours

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy



Disjoint contours

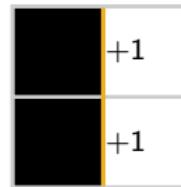


$$\mathbf{h} \in \mathbb{R}^{2 \times 2}$$

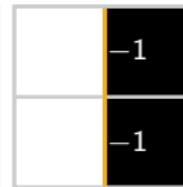


$$\mathbf{v} \in \mathbb{R}^{2 \times 2}$$

Common contours



$$\mathbf{h} \in \mathbb{R}^{2 \times 2}$$

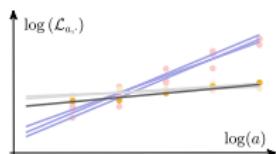


$$\mathbf{v} \in \mathbb{R}^{2 \times 2}$$

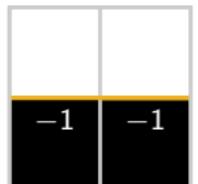
# Functionals with either free or co-localized contours

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

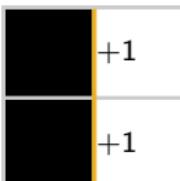
$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy



Disjoint contours



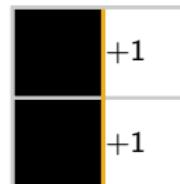
$$\mathbf{h} \in \mathbb{R}^{2 \times 2}$$



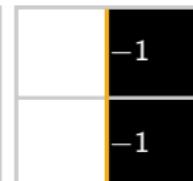
$$\mathbf{v} \in \mathbb{R}^{2 \times 2}$$

$$\mathcal{Q}_F(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; 1) = 4$$

Common contours



$$\mathbf{h} \in \mathbb{R}^{2 \times 2}$$



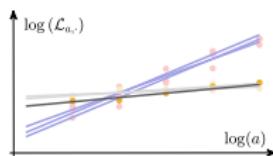
$$\mathbf{v} \in \mathbb{R}^{2 \times 2}$$

$$\mathcal{Q}_F(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; 1) = 4$$

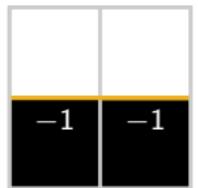
# Functionals with either free or co-localized contours

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

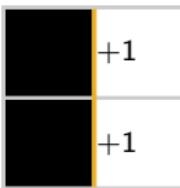
$\rightarrow$  fidelity to the log-linear model  
 $\rightarrow$  favors piecewise constancy



Disjoint contours



$$\mathbf{h} \in \mathbb{R}^{2 \times 2}$$

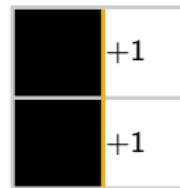


$$\mathbf{v} \in \mathbb{R}^{2 \times 2}$$

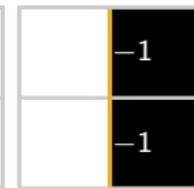
$$\mathcal{Q}_F(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; 1) = 4$$

$$\mathcal{Q}_C(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; 1) = 2 + \sqrt{2} \simeq 3.4$$

Common contours



$$\mathbf{h} \in \mathbb{R}^{2 \times 2}$$



$$\mathbf{v} \in \mathbb{R}^{2 \times 2}$$

$$\mathcal{Q}_F(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; 1) = 4$$

$$\mathcal{Q}_C(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; 1) = 2\sqrt{2} \simeq 2.8$$

## Functionals minimization

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



## Functionals minimization

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



- gradient descent  $\mathbf{x}^{n+1} = \mathbf{x}^n - \tau \nabla \varphi(\mathbf{x}^n)$

# Functionals minimization

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



nonsmooth



- ▶ gradient descent  $\mathbf{x}^{n+1} = \mathbf{x}^n - \tau \nabla \varphi(\mathbf{x}^n)$
- ▶ implicit subgradient descent: proximal point algorithm  
$$\mathbf{x}^{n+1} = \mathbf{x}^n - \tau \mathbf{u}^n, \quad \mathbf{u}^n \in \partial \varphi(\mathbf{x}^{n+1}) \Leftrightarrow \mathbf{x}^{n+1} = \text{prox}_{\tau \varphi}(\mathbf{x}^n)$$

# Functionals minimization

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



nonsmooth



- ▶ gradient descent  $\mathbf{x}^{n+1} = \mathbf{x}^n - \tau \nabla \varphi(\mathbf{x}^n)$
- ▶ implicit subgradient descent: proximal point algorithm  

$$\mathbf{x}^{n+1} = \mathbf{x}^n - \tau \mathbf{u}^n, \quad \mathbf{u}^n \in \partial \varphi(\mathbf{x}^{n+1}) \Leftrightarrow \mathbf{x}^{n+1} = \text{prox}_{\tau \varphi}(\mathbf{x}^n)$$

- ▶ splitting proximal algorithm

$$\mathbf{y}^{n+1} = \text{prox}_{\sigma(\lambda \mathcal{Q})^*} (\mathbf{y}^n + \sigma \mathbf{D} \bar{\mathbf{x}}^n)$$

$$\mathbf{x}^{n+1} = \text{prox}_{\tau \|\mathcal{L} - \Phi \cdot\|_2^2} \left( \mathbf{x}^n - \tau \mathbf{D}^\top \mathbf{y}^{n+1} \right), \quad \Phi : (\mathbf{h}, \mathbf{v}) \mapsto \{\log(a)\mathbf{h} + \mathbf{v}\}_a$$

$$\bar{\mathbf{x}}^{n+1} = 2\mathbf{x}^{n+1} - \mathbf{x}^n$$

# Functionals minimization

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



nonsmooth



- ▶ gradient descent  $\mathbf{x}^{n+1} = \mathbf{x}^n - \tau \nabla \varphi(\mathbf{x}^n)$
- ▶ implicit subgradient descent: proximal point algorithm  

$$\mathbf{x}^{n+1} = \mathbf{x}^n - \tau \mathbf{u}^n, \quad \mathbf{u}^n \in \partial \varphi(\mathbf{x}^{n+1}) \Leftrightarrow \mathbf{x}^{n+1} = \text{prox}_{\tau \varphi}(\mathbf{x}^n)$$
- ▶ splitting proximal algorithm  $\text{prox}_{\tau \varphi}(\mathbf{x}) = \operatorname{argmin}_{\mathbf{u}} \frac{1}{2} \|\mathbf{x} - \mathbf{u}\|^2 + \tau \varphi(\mathbf{u})$   

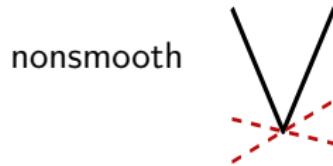
$$\mathbf{y}^{n+1} = \text{prox}_{\sigma(\lambda \mathcal{Q})^*}(\mathbf{y}^n + \sigma \mathbf{D} \bar{\mathbf{x}}^n)$$
  

$$\mathbf{x}^{n+1} = \text{prox}_{\tau \|\mathcal{L} - \Phi \cdot\|_2^2} \left( \mathbf{x}^n - \tau \mathbf{D}^\top \mathbf{y}^{n+1} \right), \quad \Phi : (\mathbf{h}, \mathbf{v}) \mapsto \{\log(a)\mathbf{h} + \mathbf{v}\}_a$$
  

$$\bar{\mathbf{x}}^{n+1} = 2\mathbf{x}^{n+1} - \mathbf{x}^n$$

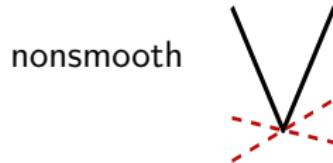
## Computation of proximal operators

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



## Computation of proximal operators

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



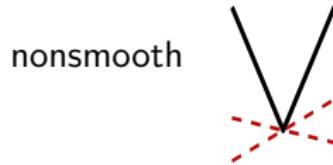
nonsmooth

**Ex. Mixed norm:** for  $\mathbf{z} = [\mathbf{z}_1; \dots; \mathbf{z}_I]$

$$\mathcal{Q}(\mathbf{z}) = \|\mathbf{z}\|_{2,1} = \sum_{\underline{n} \in \Omega} \sqrt{\sum_{i=1}^I z_i^2(\underline{n})} = \sum_{\underline{n} \in \Omega} \|\mathbf{z}(\underline{n})\|_2$$

## Computation of proximal operators

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



nonsmooth

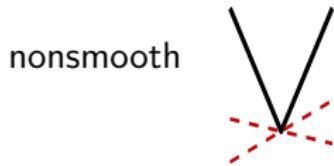
**Ex. Mixed norm:** for  $\mathbf{z} = [\mathbf{z}_1; \dots; \mathbf{z}_I]$

$$\mathcal{Q}(\mathbf{z}) = \|\mathbf{z}\|_{2,1} = \sum_{\underline{n} \in \Omega} \sqrt{\sum_{i=1}^I z_i^2(\underline{n})} = \sum_{\underline{n} \in \Omega} \|\mathbf{z}(\underline{n})\|_2$$

$$\mathbf{p} = \text{prox}_{\lambda \|\cdot\|_{2,1}}(\mathbf{z}) \iff p_i(\underline{n}) = \max \left( 0, 1 - \frac{\lambda}{\|\mathbf{z}(\underline{n})\|_2} \right) z_i(\underline{n})$$

## Computation of proximal operators

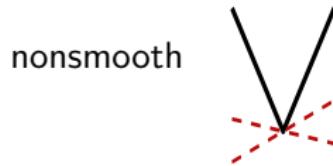
$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



**Least-Squares:**  $\|\log \mathcal{L} - \Phi(\mathbf{h}, \mathbf{v})\|^2, \quad \Phi : (\mathbf{h}, \mathbf{v}) \mapsto \{\log(a)\mathbf{h} + \mathbf{v}\}_a$

# Computation of proximal operators

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



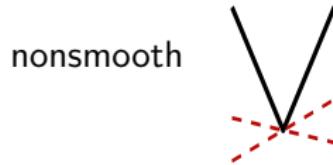
**Least-Squares:**  $\|\log \mathcal{L} - \Phi(\mathbf{h}, \mathbf{v})\|^2, \quad \Phi : (\mathbf{h}, \mathbf{v}) \mapsto \{\log(a)\mathbf{h} + \mathbf{v}\}_a$

Proposition (*Pascal, 2019*)

$$(\tilde{\mathbf{h}}, \tilde{\mathbf{v}}) = \text{prox}_{\tau \|\mathcal{L} - \Phi\|_F^2}(\mathbf{h}, \mathbf{v}) \iff (\tilde{\mathbf{h}}, \tilde{\mathbf{v}}) = (\mathbf{I} + \tau \Phi^\top \Phi)^{-1} ((\mathbf{h}, \mathbf{v}) + \tau \Phi^\top \log \mathcal{L})$$

# Computation of proximal operators

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



**Least-Squares:**  $\|\log \mathcal{L} - \Phi(\mathbf{h}, \mathbf{v})\|^2$ ,  $\Phi : (\mathbf{h}, \mathbf{v}) \mapsto \{\log(a)\mathbf{h} + \mathbf{v}\}_a$

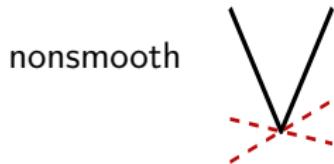
**Proposition** (*Pascal, 2019*)

Let  $S_m = \sum_a \log^m(a)$ ,  $\mathcal{D} = (1 + \tau S_2)(1 + \tau S_0) - \tau^2 S_1^2$ ,  
 $\mathcal{T} = \sum_a \log \mathcal{L}_a$  and  $\mathcal{G} = \sum_a \log(a) \log \mathcal{L}_a$ , alors

$$\begin{aligned} (\tilde{\mathbf{h}}, \tilde{\mathbf{v}}) = & \text{prox}_{\tau \|\mathcal{L} - \Phi\|_2^2}(\mathbf{h}, \mathbf{v}) \iff (\tilde{\mathbf{h}}, \tilde{\mathbf{v}}) = (\mathbf{I} + \tau \Phi^\top \Phi)^{-1} ((\mathbf{h}, \mathbf{v}) + \tau \Phi^\top \log \mathcal{L}) \\ \iff & \begin{cases} \tilde{\mathbf{h}} = \mathcal{D}^{-1} ((1 + \tau S_0)(\tau \mathcal{G} + \mathbf{h}) - \tau S_1(\tau \mathcal{T} + \mathbf{v})) \\ \tilde{\mathbf{v}} = \mathcal{D}^{-1} ((1 + \tau S_2)(\tau \mathcal{T} + \mathbf{v}) - \tau S_1(\tau \mathcal{G} + \mathbf{h})) \end{cases} \end{aligned}$$

## Accelerated algorithm based on strong-convexity

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



Primal-dual algorithm (*Chambolle, 2011*)

$$\delta: \text{duality gap}, \delta(\mathbf{x}^n, \mathbf{y}^n) \xrightarrow{n \rightarrow \infty} 0$$

# Accelerated algorithm based on strong-convexity

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

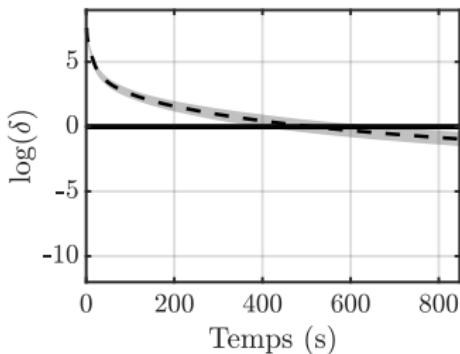


nonsmooth



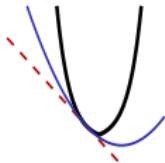
Primal-dual algorithm (*Chambolle, 2011*)

$$\delta: \text{duality gap, } \delta(\mathbf{x}^n, \mathbf{y}^n) \xrightarrow{n \rightarrow \infty} 0$$

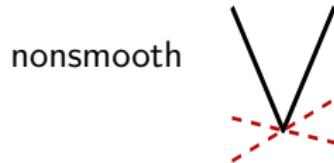


## Convexity properties

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



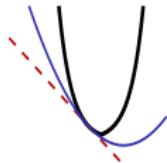
$\mu$ -strongly convex



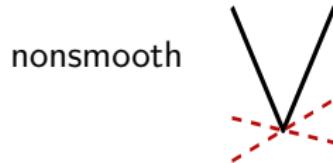
nonsmooth

# Convexity properties

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



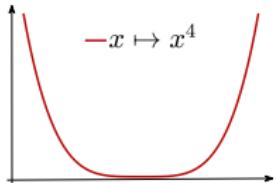
$\mu$ -strongly convex



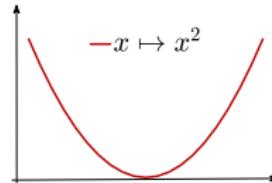
nonsmooth

## Strong-convexity

- $\varphi$   $\mu$ -strongly convex iff  $\varphi - \frac{\mu}{2}\|\cdot\|^2$  convex



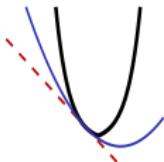
✓ strictly convex  
✗ non strongly convex



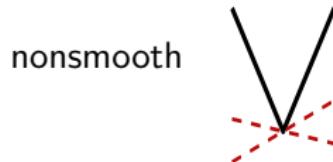
✓ strictly convex  
✓ 1-strongly convex

# Convexity properties

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



$\mu$ -strongly convex



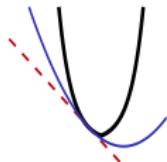
nonsmooth

## Strong-convexity

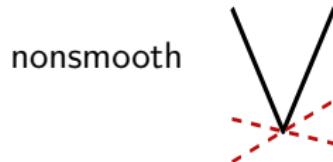
- $\varphi$   $\mu$ -strongly convex iff  $\varphi - \frac{\mu}{2}\|\cdot\|^2$  convex
- $\varphi \in \mathcal{C}^2$  with Hessian matrix  $\mathbf{H}\varphi \succeq 0 \implies \mu = \min \text{Sp}(\mathbf{H}\varphi)$

# Convexity properties

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



$\mu$ -strongly convex



nonsmooth

## Strong-convexity

- $\varphi$   $\mu$ -strongly convex iff  $\varphi - \frac{\mu}{2}\|\cdot\|^2$  convex
- $\varphi \in \mathcal{C}^2$  with Hessian matrix  $\mathbf{H}\varphi \succeq 0 \implies \mu = \min \text{Sp}(\mathbf{H}\varphi)$

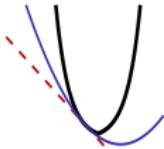
## Proposition (Pascal, 2019)

$\sum_a \|\log \mathcal{L} - \log(a)\mathbf{h} - \mathbf{v}\|^2$  est  $\mu$ -strongly convex.

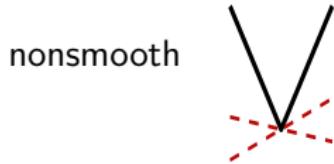
$a_{\min} = 2^1$	$a_{\max}$	$2^2$	$2^3$	$2^4$	$2^5$	$2^6$
$\mu = \min \text{Sp}(2\Phi^\top \Phi)$		0.29	<b>0.72</b>	1.20	1.69	2.20

# Accelerated algorithm based on strong-convexity

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



$\mu$ -strongly convex



nonsmooth

**Accelerated** Primal-dual algorithm (*Chambolle, 2011*)

**for**  $n = 0, 1, \dots$

$\mathbf{x} = (\mathbf{h}, \mathbf{v})$

$$\mathbf{y}^{n+1} = \text{prox}_{\sigma_n(\lambda\mathcal{Q})^*}(\mathbf{y}^n + \sigma_n \mathbf{D}\bar{\mathbf{x}}^n)$$

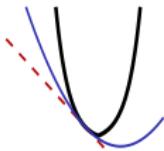
$$\mathbf{x}^{n+1} = \text{prox}_{\tau_n \|\mathcal{L} - \Phi\cdot\|_2^2} \left( \mathbf{x}^n - \tau_n \mathbf{D}^\top \mathbf{y}^{n+1} \right)$$

$$\theta_n = \sqrt{1 + 2\mu\tau_n}, \quad \tau_{n+1} = \tau_n/\theta_n, \quad \sigma_{n+1} = \theta_n \sigma_n$$

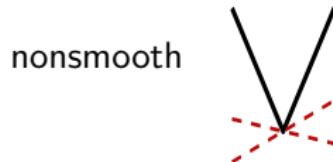
$$\bar{\mathbf{x}}^{n+1} = \mathbf{x}^{n+1} + \theta_n^{-1} (\mathbf{x}^{n+1} - \mathbf{x}^n)$$

# Algorithme accéléré par forte-convexité

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$



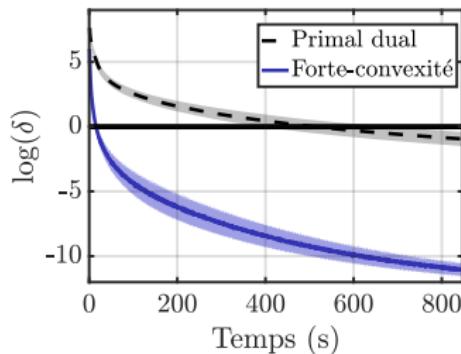
$\mu$ -strongly convex



nonsmooth

**Accelerated** Primal-dual algorithm (*Chambolle, 2011*)

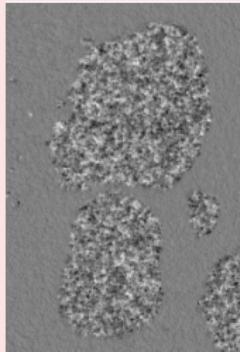
$\delta$ : duality gap,  $\delta(\mathbf{x}^n, \mathbf{y}^n) \xrightarrow{n \rightarrow \infty} 0$



## Segmentation via iterated thresholding

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

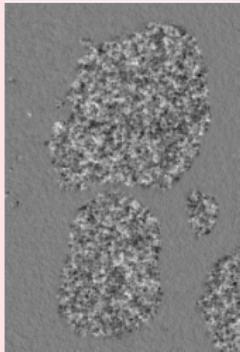
Textured image



## Segmentation via iterated thresholding

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,:} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

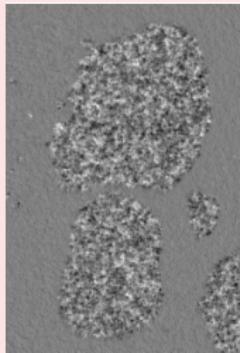
Textured image    Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$



## Segmentation via iterated thresholding

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

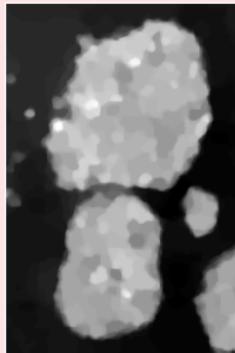
Textured image



Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$



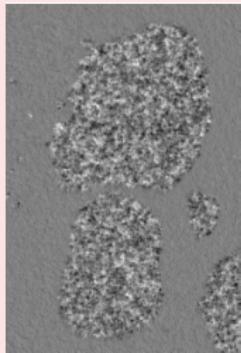
Co-localized  
contours  $\hat{\mathbf{h}}^{\text{C}}$



## Segmentation via iterated thresholding

$$\underset{\mathbf{h}, \mathbf{v}}{\text{minimize}} \quad \sum_a \frac{\|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2}{\text{Least-Squares}} + \lambda \frac{\mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)}{\text{Total Variation}}$$

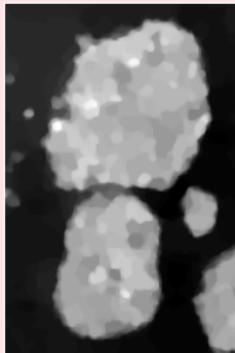
Textured image



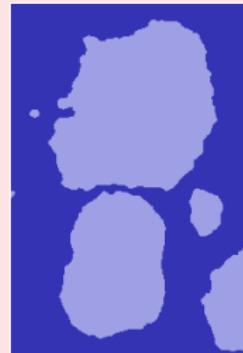
Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$



Co-localized  
contours  $\hat{\mathbf{h}}^{\text{C}}$



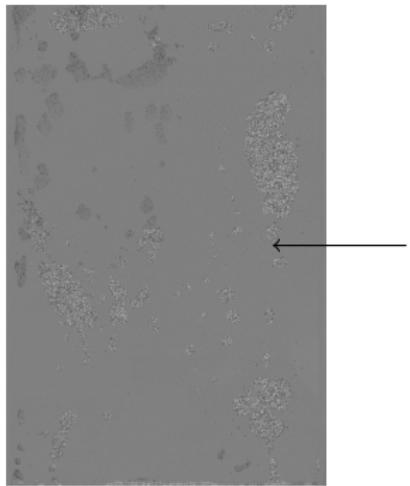
Threshold  
estimate<sup>†</sup>  $T\hat{\mathbf{h}}^{\text{C}}$



<sup>†</sup>(Cai, 2013)

# Multiphase flow through porous media

Laboratoire de Physique, ENS Lyon, V. Vidal, T. Busser, (M. Serres, IFPEN)

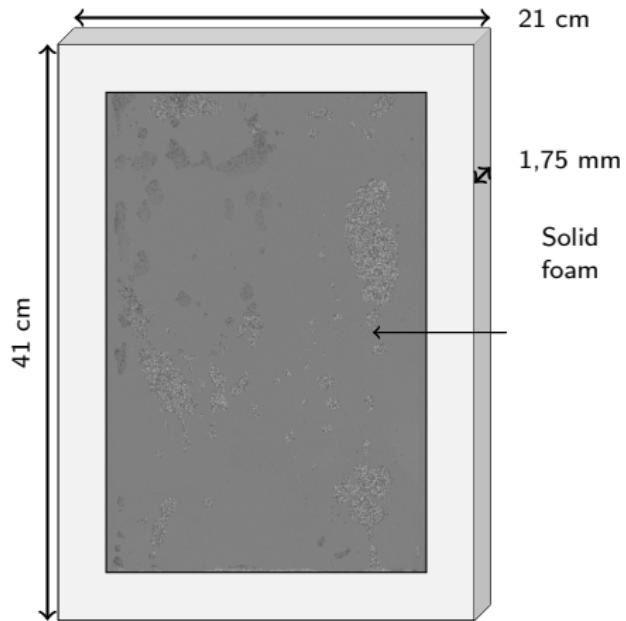


Solid  
foam



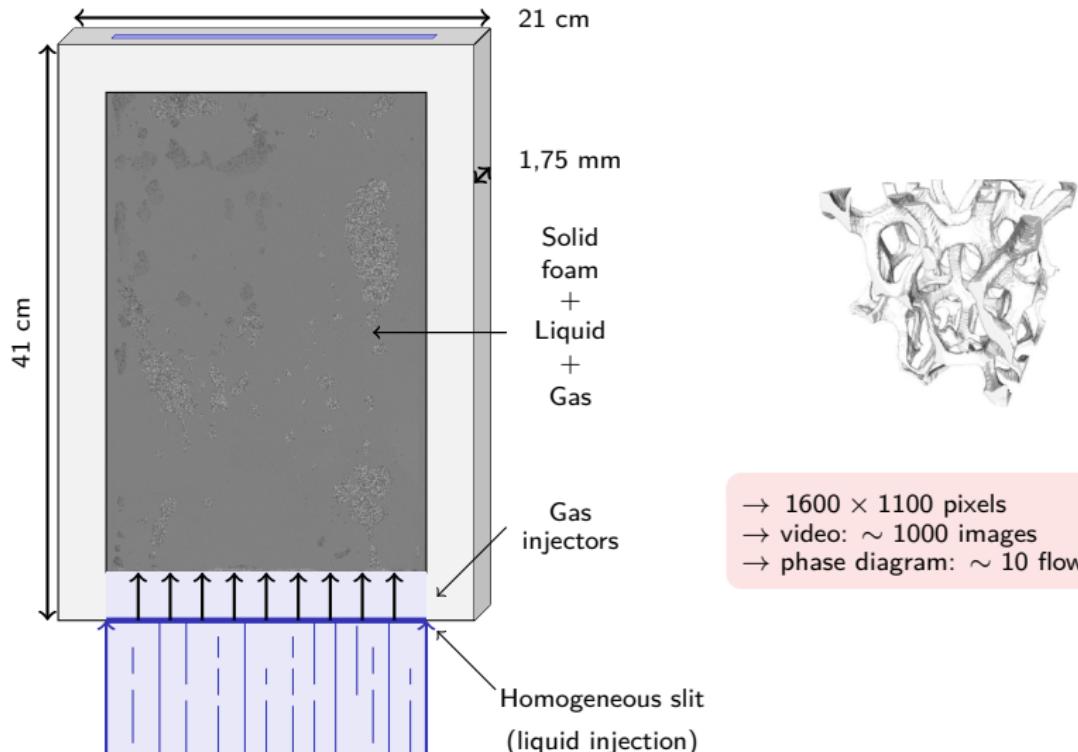
# Multiphase flow through porous media

Laboratoire de Physique, ENS Lyon, V. Vidal, T. Busser, (M. Serres, IFPEN)



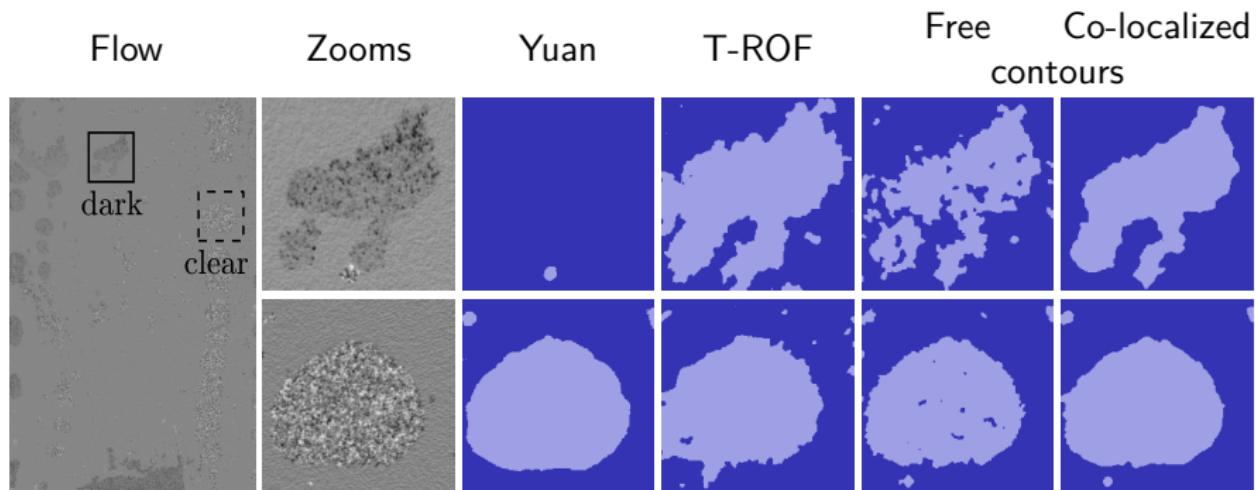
# Multiphase flow through porous media

Laboratoire de Physique, ENS Lyon, V. Vidal, T. Busser, (M. Serres, IFPEN)

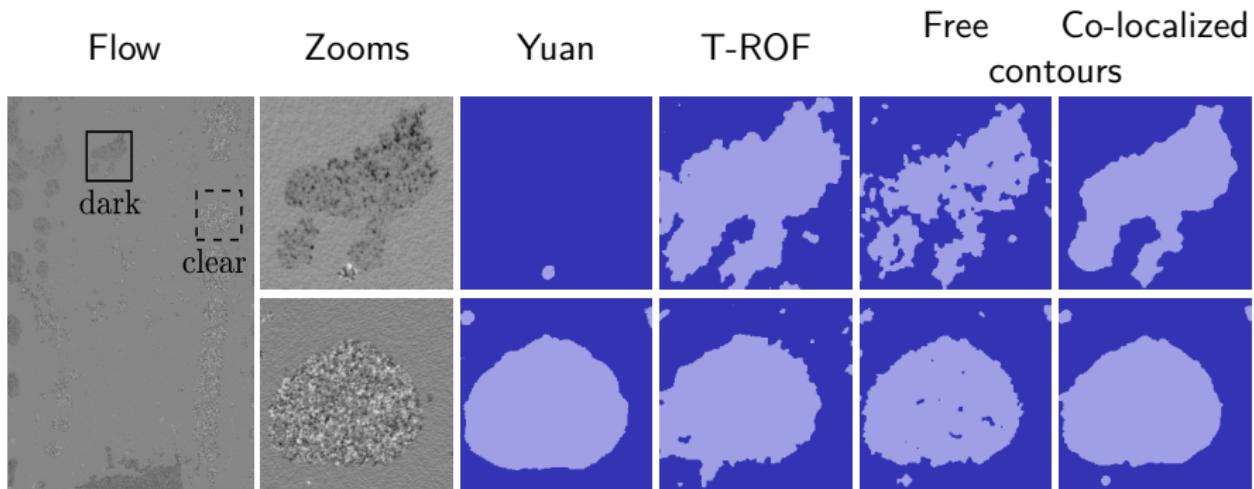


- $1600 \times 1100$  pixels
- video:  $\sim 1000$  images
- phase diagram:  $\sim 10$  flow rates

Low activity:  $Q_G = 300\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



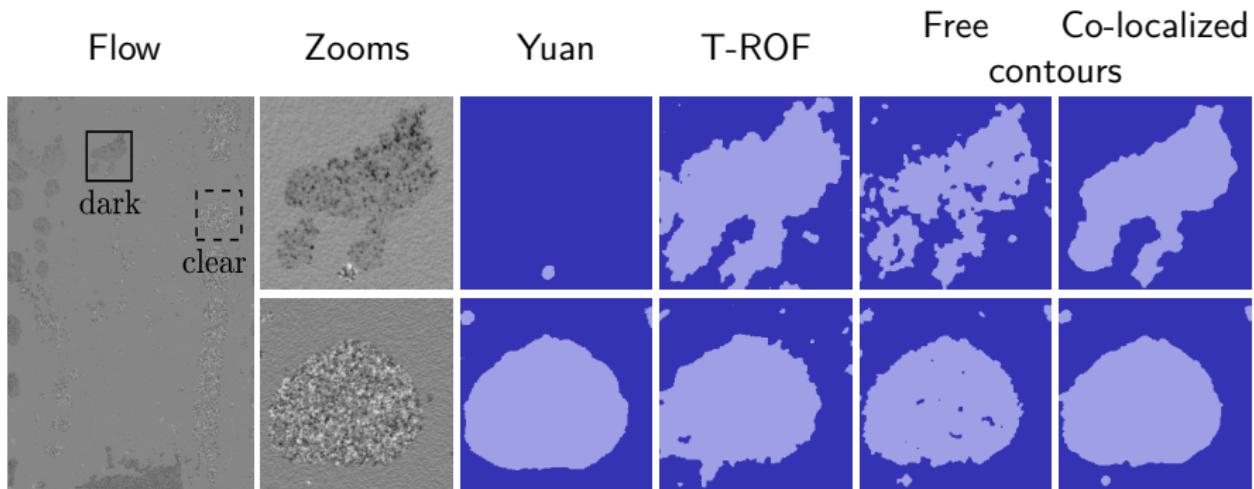
Low activity:  $Q_G = 300\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



Liquid:  $h_L = 0.4$

Gas:  $h_G = 0.9$

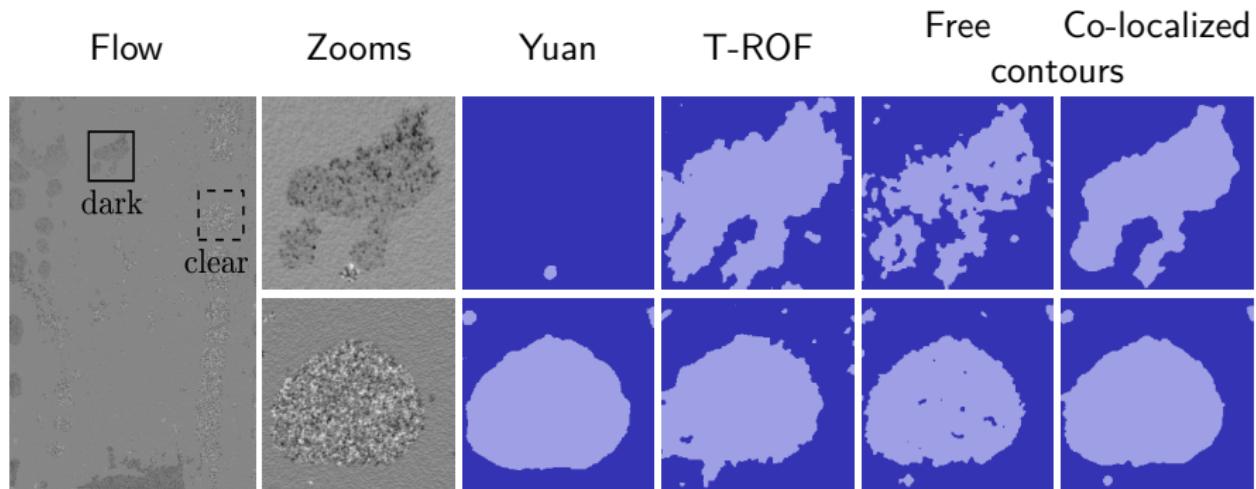
Low activity:  $Q_G = 300\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



Liquid:  $h_L = 0.4$        $\sigma_{\text{dark}}^2 = 10^{-2}$

Gas:       $h_G = 0.9$

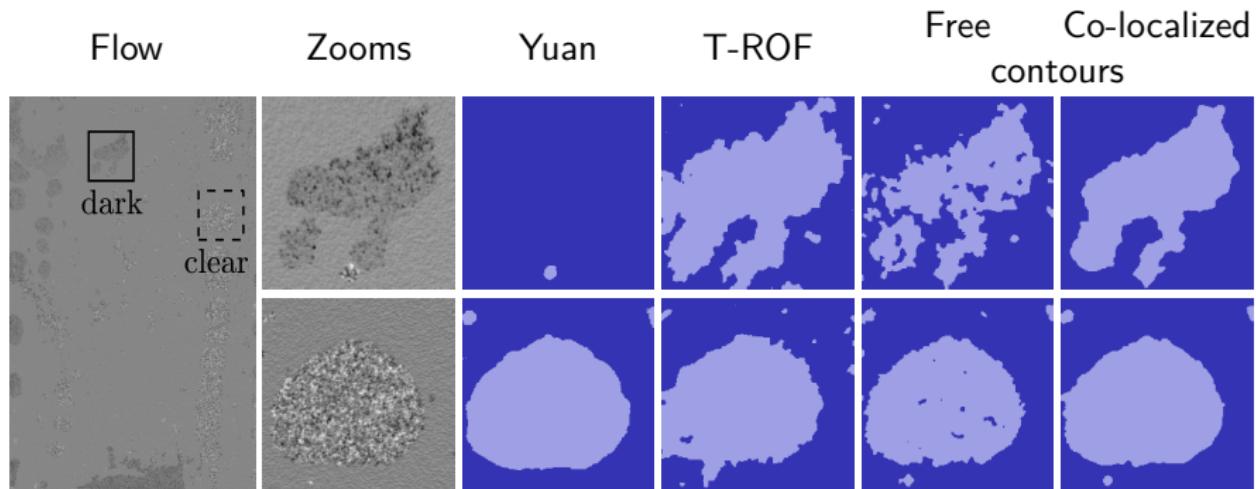
Low activity:  $Q_G = 300\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



Liquid:  $h_L = 0.4$        $\sigma_{\text{dark}}^2 = 10^{-2}$

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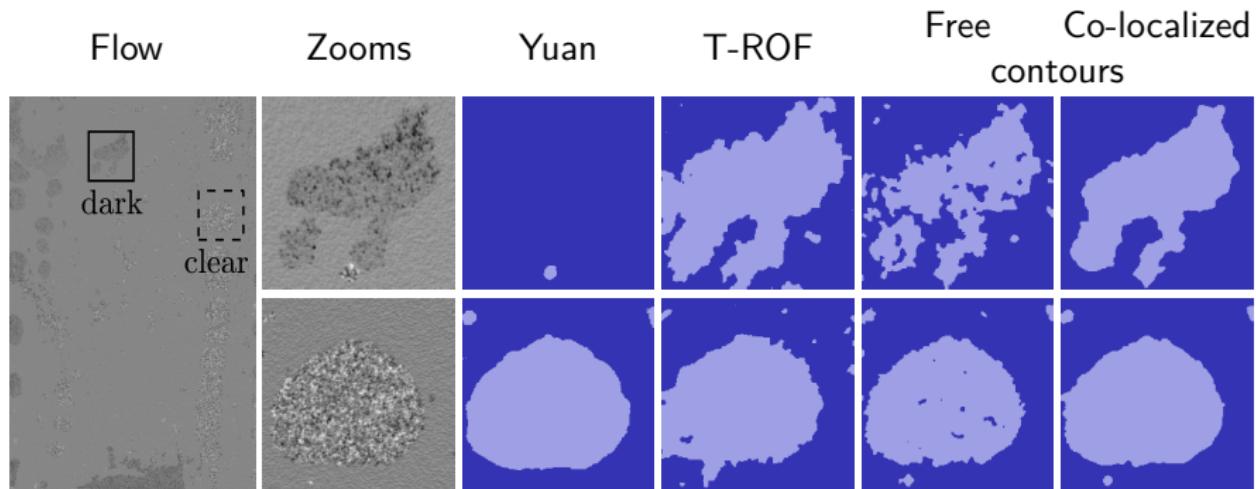
Low activity:  $Q_G = 300\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



Liquid:  $h_L = 0.4$        $\sigma_{\text{dark}}^2 = 10^{-2}$

Gas:       $h_G = 0.9$        $\sigma_{\text{dark}}^2 = 10^{-2}$  (dark bubbles)

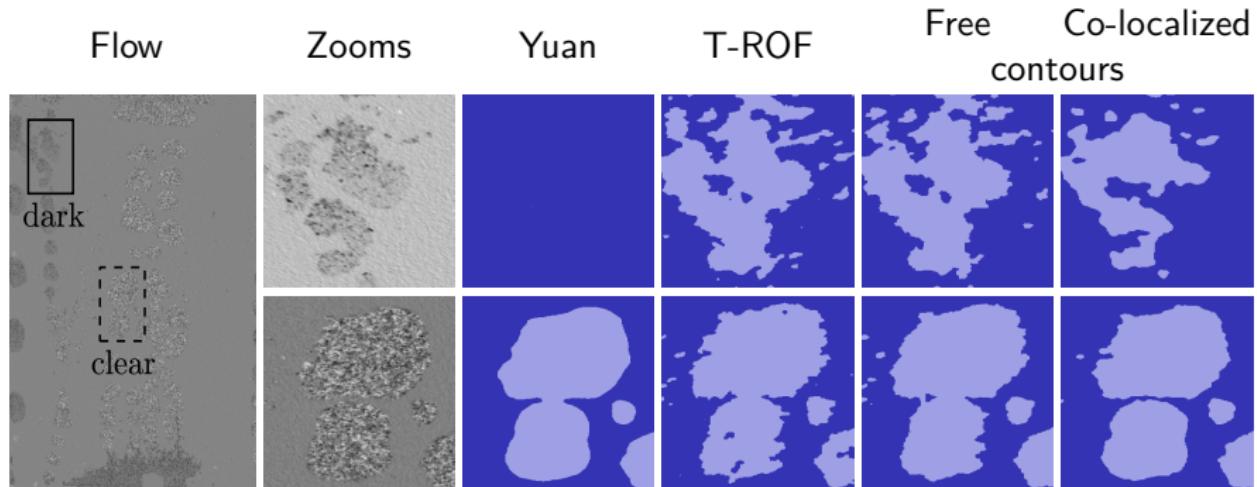
Low activity:  $Q_G = 300\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



Liquid:  $h_L = 0.4$        $\sigma_{\text{dark}}^2 = 10^{-2}$

Gas:       $h_G = 0.9$        $\left| \begin{array}{ll} \sigma_{\text{dark}}^2 = 10^{-2} & \text{(dark bubbles)} \\ \sigma_{\text{clear}}^2 = 10^{-1} & \text{(clear bubbles)} \end{array} \right.$

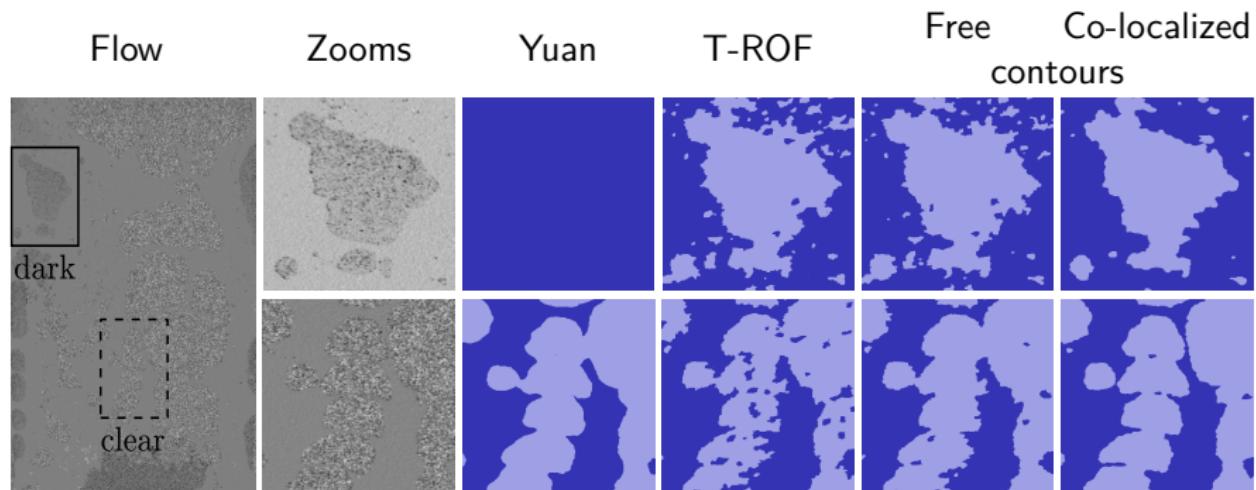
Transition:  $Q_G = 400\text{mL/min}$  -  $Q_L = 700\text{mL/min}$



Liquid:  $h_L = 0.4$        $\sigma_{\text{dark}}^2 = 10^{-2}$

Gas:       $h_G = 0.9$        $\left| \begin{array}{l} \sigma_{\text{dark}}^2 = 10^{-2} \quad (\text{dark bubbles}) \\ \sigma_{\text{clear}}^2 = 10^{-1} \quad (\text{clear bubbles}). \end{array} \right.$

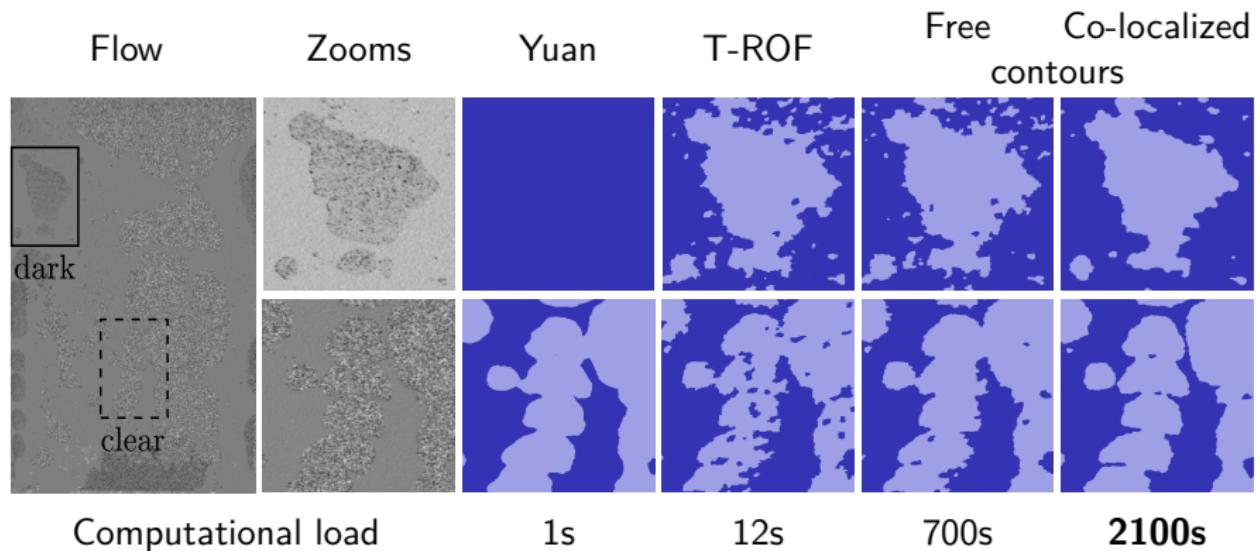
High activity:  $Q_G = 1200\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



Liquid:  $h_L = 0.4$        $\sigma_{\text{dark}}^2 = 10^{-2}$

Gas:       $h_G = 0.9$        $\left| \begin{array}{l} \sigma_{\text{dark}}^2 = 10^{-2} \quad (\text{dark bubbles}) \\ \sigma_{\text{clear}}^2 = 10^{-1} \quad (\text{clear bubbles}). \end{array} \right.$

High activity:  $Q_G = 1200\text{mL/min}$  -  $Q_L = 300\text{mL/min}$



Liquid:  $h_L = 0.4$        $\sigma_{\text{dark}}^2 = 10^{-2}$

Gas:       $h_G = 0.9$        $\left| \begin{array}{l} \sigma_{\text{dark}}^2 = 10^{-2} \quad (\text{dark bubbles}) \\ \sigma_{\text{clear}}^2 = 10^{-1} \quad (\text{clear bubbles}). \end{array} \right.$

## Regularization parameters selection

$$(\hat{\mathbf{h}}, \hat{\mathbf{v}}) (\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

## Regularization parameters selection

$$(\hat{\mathbf{h}}, \hat{\mathbf{v}}) (\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$

$$(\lambda, \alpha) = (0, 0)$$



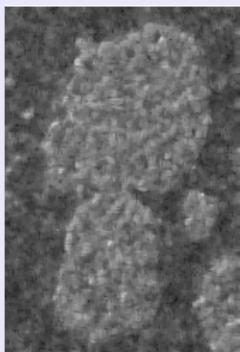
## Regularization parameters selection

$$\left( \hat{\mathbf{h}}, \hat{\mathbf{v}} \right) (\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a) \mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{Dh}, \mathbf{Dv}; \alpha)$$

Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$

Co-localized contours estimate  $\hat{\mathbf{h}}^{\text{C}}$

$$(\lambda, \alpha) = (0, 0) \quad (\lambda, \alpha) = (0.5, 0.5)$$



too small

## Regularization parameters selection

$$\left( \hat{\mathbf{h}}, \hat{\mathbf{v}} \right) (\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

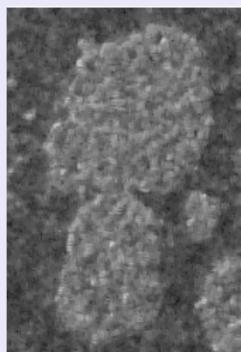
Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$

$$(\lambda, \alpha) = (0, 0) \quad (\lambda, \alpha) = (0.5, 0.5)$$



Co-localized contours estimate  $\hat{\mathbf{h}}^{\text{C}}$

$$(\lambda, \alpha) = (500, 500)$$



too small



too large

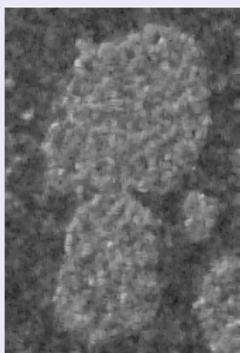
## Regularization parameters selection

$$\left( \hat{\mathbf{h}}, \hat{\mathbf{v}} \right) (\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

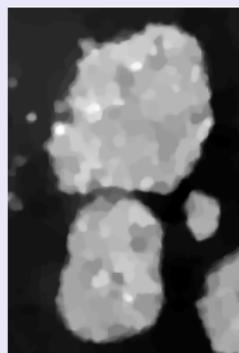
Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$

Co-localized contours estimate  $\hat{\mathbf{h}}^{\text{C}}$

$$(\lambda, \alpha) = (0, 0) \quad (\lambda, \alpha) = (0.5, 0.5) \quad (\lambda^\dagger, \alpha^\dagger) = (11.5, 0.8) \quad (\lambda, \alpha) = (500, 500)$$



too small



optimal



too large

## Regularization parameters selection

$$\left( \hat{\mathbf{h}}, \hat{\mathbf{v}} \right) (\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

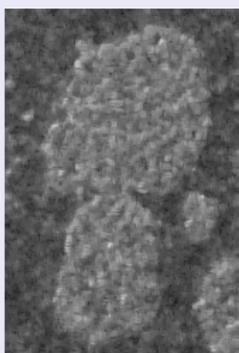
Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$

$$(\lambda, \alpha) = (0, 0)$$

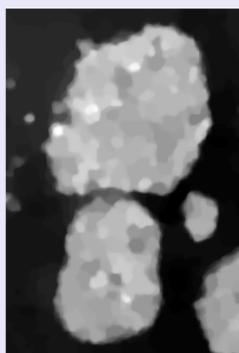


Co-localized contours estimate  $\hat{\mathbf{h}}^C$

$$(\lambda, \alpha) = (0.5, 0.5)$$



$$(\lambda^\dagger, \alpha^\dagger) = (11.5, 0.8)$$



$$(\lambda, \alpha) = (500, 500)$$



too small

optimal

too large

What *optimal* means?

## Regularization parameters selection

$$\left( \hat{\mathbf{h}}, \hat{\mathbf{v}} \right) (\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

Lin. reg.  $\hat{\mathbf{h}}^{\text{LR}}$

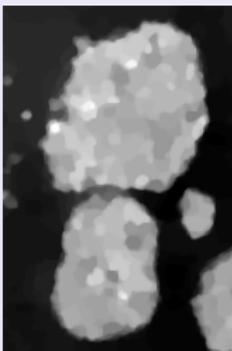
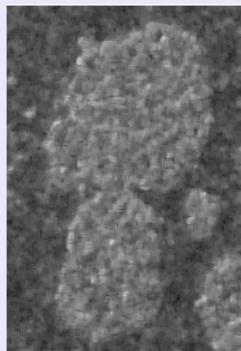
$$(\lambda, \alpha) = (0, 0)$$

$$(\lambda, \alpha) = (0.5, 0.5) \quad (\lambda^\dagger, \alpha^\dagger) = (11.5, 0.8) \quad (\lambda, \alpha) = (500, 500)$$



too small

Co-localized contours estimate  $\hat{\mathbf{h}}^C$



optimal



too large

What *optimal* means? How to determine  $\lambda^\dagger$  and  $\alpha^\dagger$ ?

## Parameter tuning (Grid search)

$$(\hat{\mathbf{h}}, \hat{\mathbf{v}}) (\mathcal{L}; \lambda, \alpha) = \underset{\mathbf{h}, \mathbf{v}}{\operatorname{argmin}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a) \mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

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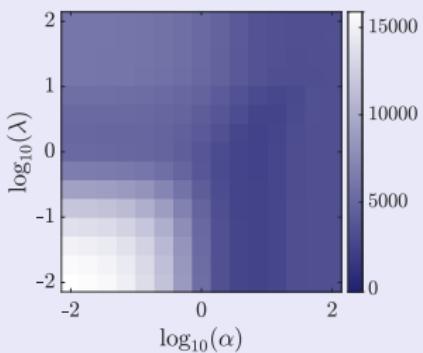
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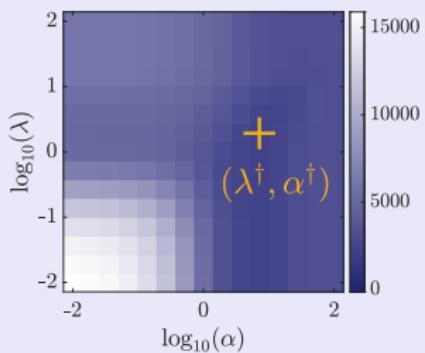
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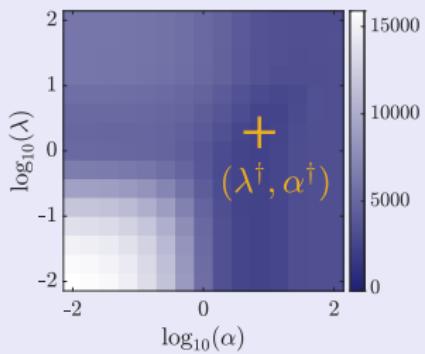
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$\bar{\mathbf{h}}$ : unknown!

?

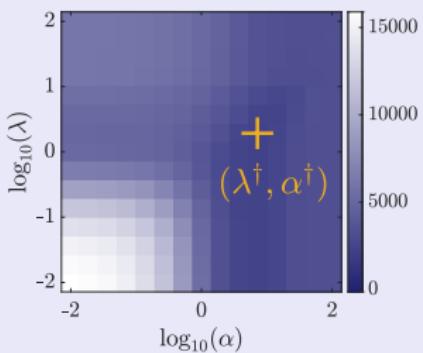
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Stein Unbiased Risk Estimate  
(SURE)

## *Stein Unbiased Risk Estimate (Principe)*

**Observations**  $y = \bar{x} + \zeta \in \mathbb{R}^P$ ,  $\bar{x}$ : truth and  $\zeta \sim \mathcal{N}(\mathbf{0}, \rho^2 \mathbf{I})$

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**Parametric estimator**  $(\mathbf{y}; \lambda) \mapsto \hat{\mathbf{x}}(\mathbf{y}; \lambda)$

**Ex.**  $\hat{\mathbf{x}}(\mathbf{y}; \lambda) = \begin{cases} (\mathbf{I} + \lambda \mathbf{D}^\top \mathbf{D})^{-1} \mathbf{y} & \text{(linear)} \\ \underset{\mathbf{x}}{\operatorname{argmin}} \|\mathbf{y} - \mathbf{x}\|^2 + \lambda \mathcal{Q}(\mathbf{Dx}) & \text{(nonlinear)} \end{cases}$

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**Theorem** (Stein, 1981)

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- weakly differentiable w.r.t.  $\mathbf{y}$ ,
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$$\begin{aligned} \widehat{R}(\mathbf{y}; \lambda) &\triangleq \|\hat{\mathbf{x}}(\mathbf{y}; \lambda) - \mathbf{y}\|^2 + 2\rho^2 \operatorname{tr}(\partial_{\mathbf{y}} \hat{\mathbf{x}}(\mathbf{y}; \lambda)) - \rho^2 P \\ &\implies R(\lambda) = \mathbb{E}_{\boldsymbol{\zeta}} [\widehat{R}(\mathbf{y}; \lambda)]. \end{aligned}$$

## Generalized Stein Unbiased Risk Estimate

**Observations**  $\mathbf{y} = \Phi \bar{\mathbf{x}} + \zeta \in \mathbb{R}^P$ ,  $\bar{\mathbf{x}} \in \mathbb{R}^N$ ,  $\Phi : \mathbb{R}^{P \times N}$  and  $\zeta \sim \mathcal{N}(\mathbf{0}, \mathcal{S})$

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E.g. the estimators  $\hat{\mathbf{h}}(\mathcal{L}; \lambda, \alpha)$  with free or co-localized contours

$$\log \mathcal{L} = \Phi(\bar{\mathbf{h}}, \bar{\mathbf{v}}) + \zeta$$

$$\Phi : (\mathbf{h}, \mathbf{v}) \mapsto \{\log(a)\mathbf{h} + \mathbf{v}\}_a$$

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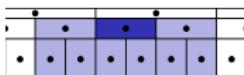
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**Projected estimation error**  $R_{\Pi}(\Lambda) \triangleq \mathbb{E}_{\zeta} \|\Pi \hat{\mathbf{x}}(\mathbf{y}; \Lambda) - \Pi \bar{\mathbf{x}}\|^2$

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**Theorem** (*Pascal, 2020*)

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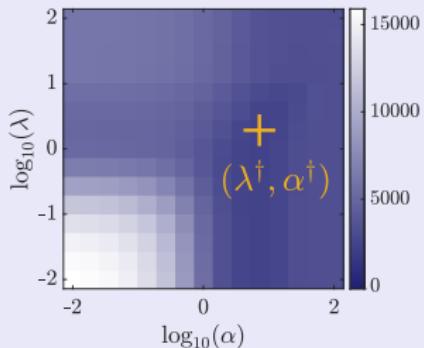
$$\begin{aligned} \widehat{R}(\Lambda) &\triangleq \|\mathbf{A}(\Phi \hat{\mathbf{x}}(\mathbf{y}; \Lambda) - \mathbf{y})\|^2 + 2\text{tr} \left( \mathcal{S} \mathbf{A}^\top \Pi \partial_{\mathbf{y}} \hat{\mathbf{x}}(\mathbf{y}; \Lambda) \right) - \text{tr} \left( \mathbf{A} \mathcal{S} \mathbf{A}^\top \right) \\ &\implies R_{\Pi}(\Lambda) = \mathbb{E}_{\zeta} [\widehat{R}(\Lambda)]. \end{aligned}$$

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$$\left(\hat{\mathbf{h}}, \hat{\mathbf{v}}\right)(\mathcal{L}; \lambda, \alpha) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a)\mathbf{h} - \mathbf{v}\|^2 + \lambda \mathcal{Q}(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

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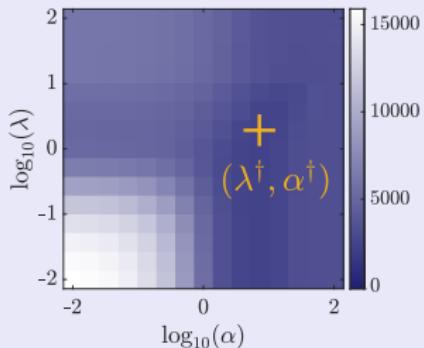
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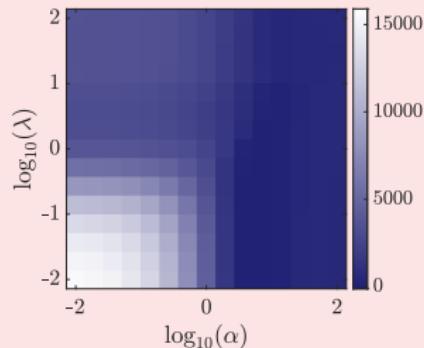
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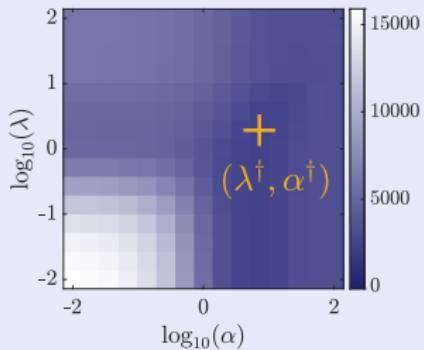


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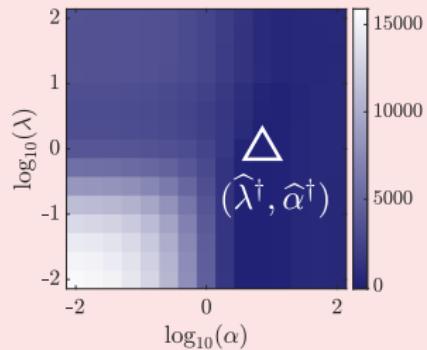
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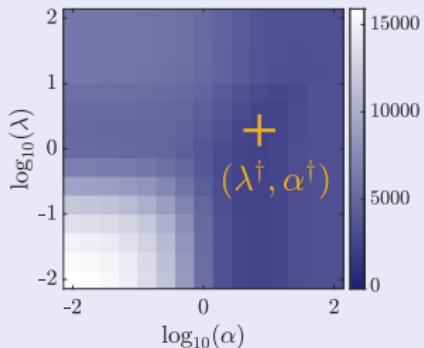


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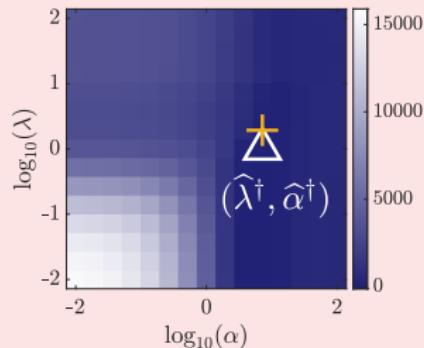
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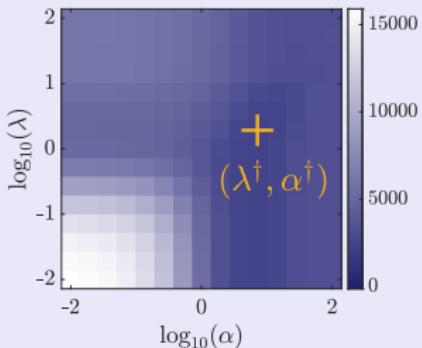


# Parameter tuning (Automatic selection)

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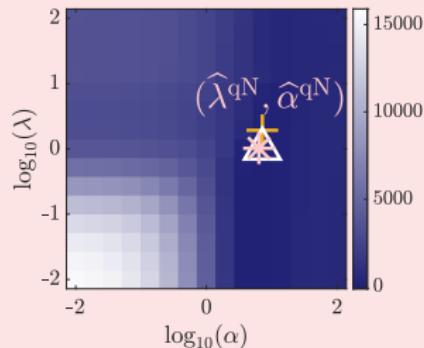
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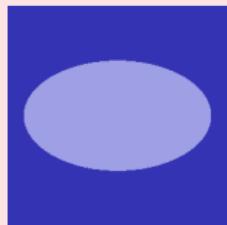
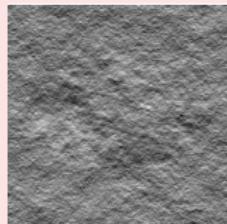
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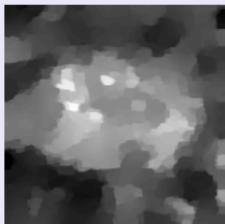
# Automated selection of regularization parameters

$$(\hat{\mathbf{h}}^F, \hat{\mathbf{v}}^F) (\mathcal{L}; \Lambda) = \operatorname{argmin}_{\mathbf{h}, \mathbf{v}} \sum_a \|\log \mathcal{L}_{a,.} - \log(a) \mathbf{h} - \mathbf{v}\|^2 + \lambda Q_F(\mathbf{D}\mathbf{h}, \mathbf{D}\mathbf{v}; \alpha)$$

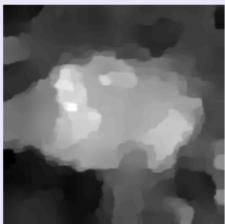
Example



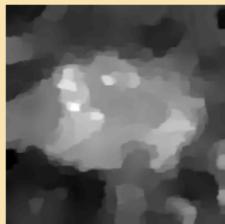
$\hat{\mathbf{h}}^F(\mathcal{L}; \lambda^\dagger, \alpha^\dagger)$   
(grid)



$\hat{\mathbf{h}}^F(\mathcal{L}; \hat{\lambda}^\dagger, \hat{\alpha}^\dagger)$   
(grid)



$\hat{\mathbf{h}}^F(\mathcal{L}; \hat{\lambda}^{qN}, \hat{\alpha}^{qN})$   
(quasi-Newton)



40 calls of the estimator v.s. 225 over a grid

# Part I: Fractal texture segmentation

## Take home messages

- ▶ Fractal texture model based on local *regularity* and *variance*
  - \* appropriate for real-world texture characterization
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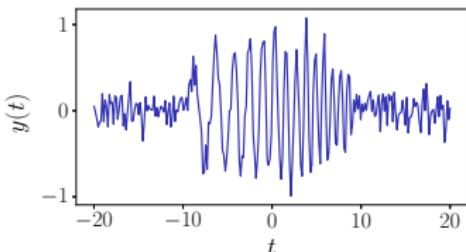
## Take home messages

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  - \* complementary attributes able to finely discriminate
- ▶ Simultaneous estimation and regularization
  - \* significant decrease of the estimation error
  - \* accurate and regular contours thanks to co-localized penalization
- ▶ Fast algorithms for automated tuning of hyperparameters
  - \* possibility to manage huge amount of data
  - \* amenable to process data corrupted by *correlated Gaussian noise*
  - \* ensured objectivity and reproducibility

## **Part II:** Point processes in time-frequency analysis

# Harmonic analysis of temporal signals

Standard modeling of a “signal”:  $y : \mathbb{R} \rightarrow \mathbb{C}$  function of time  $t$ .



- electrical cardiac activity,
- audio recording,
- seismic activity,
- light intensity on a photosensor
- ...

Information of interest:

- time events, e.g., an earthquake and its replica
- frequency content, e.g., monitoring of the heart beating rate

**time**

ever-changing world  
marker of events and evolutions

**frequency**

waves, oscillations, rhythms  
intrinsic mechanisms

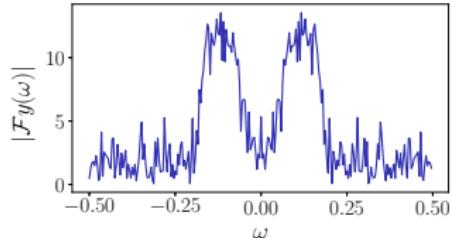
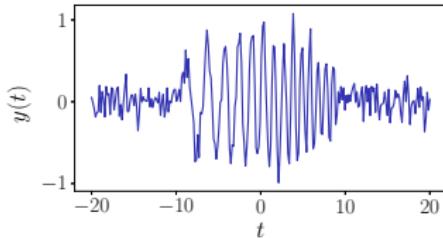
# Harmonic analysis of temporal signals

Noisy chirp: transient waveform modulated in amplitude and frequency

$$y(t) = e_\nu(t) \sin\left(2\pi\left(f_1 + (f_2 - f_1)\frac{t+\nu}{2\nu}\right)t\right) + \sigma n(t)$$

## Time or frequency

Fourier transform:  $\mathcal{F}y(\omega) \triangleq \int_{\mathbb{R}} \overline{y(t)} \exp(-i\omega t) dt$



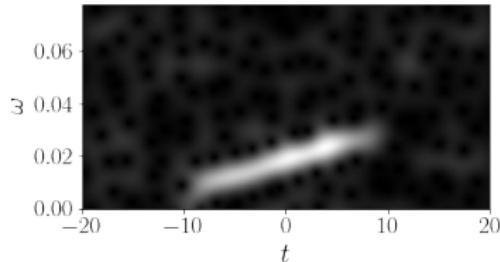
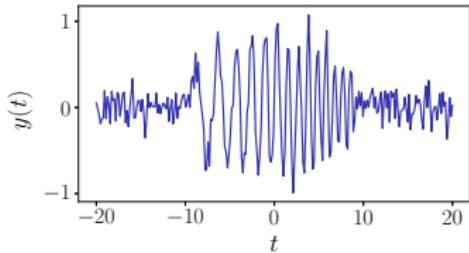
In the Fourier representation, the temporal information is **lost**.

# Time-frequency analysis

**Time and frequency**

Short-Time Fourier Transform with window  $h$ :

$$V_h y(t, \omega) \triangleq \int_{-\infty}^{\infty} \overline{y(u)} h(u - t) \exp(-i\omega u) du$$



Energy density interpretation  $S_h y(t, \omega) = |V_h y(t, \omega)|^2$  the *spectrogram*

$$\int \int_{-\infty}^{+\infty} S_h y(t, \omega) dt \frac{d\omega}{2\pi} = \int_{-\infty}^{+\infty} |x(t)|^2 dt \quad \text{if} \quad \|h\|_2^2 = 1$$

**Signal, i.e., information of interest: regions of maximal energy.**

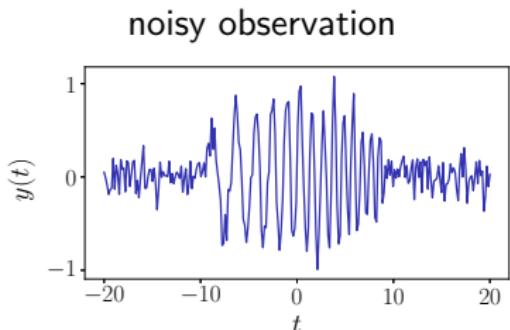
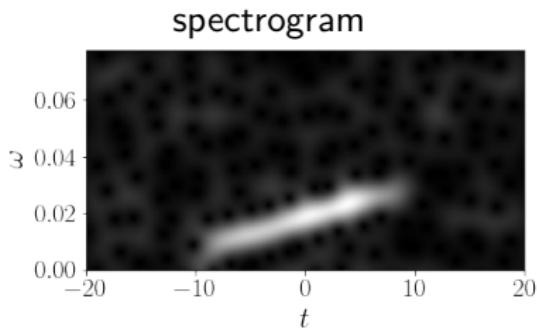
## Standard: denoising based on the spectrogram maxima

Inversion formula

$$y(t) = \int \int_{-\infty}^{+\infty} \overline{V_h y(u, \omega)} h(t - u) \exp(i\omega u) du \frac{d\omega}{2\pi}$$

## Standard: denoising based on the spectrogram maxima

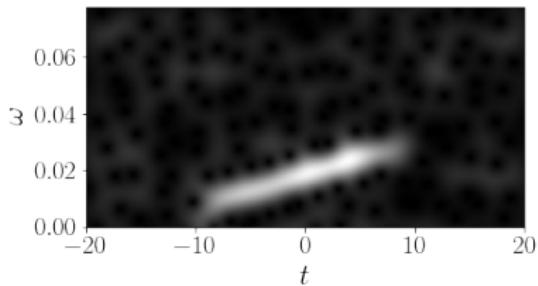
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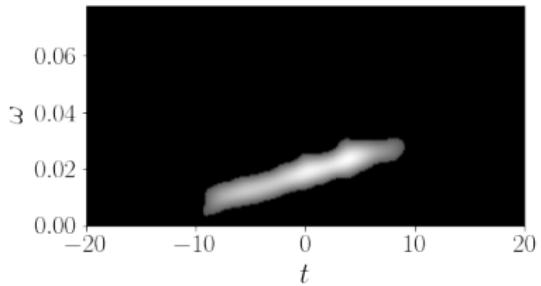
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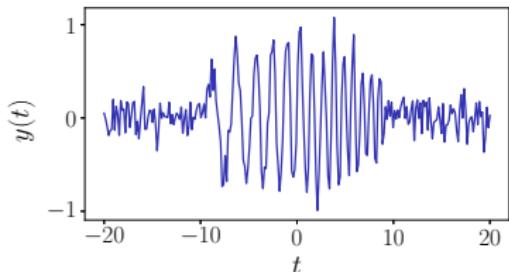
spectrogram



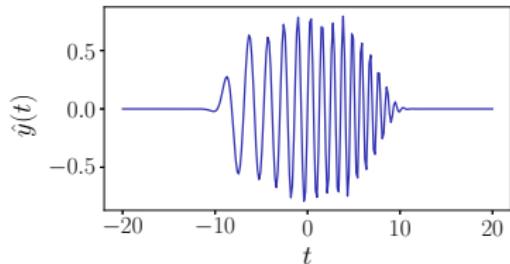
thresholded



noisy observation



denoised signal

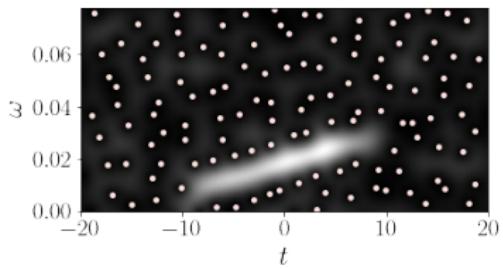
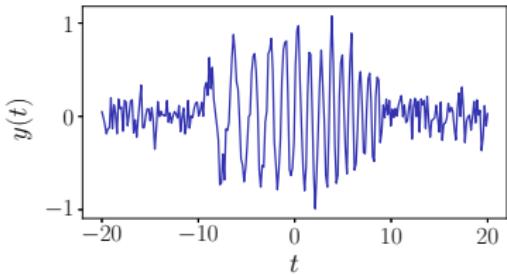


## Unorthodox: focus on the spectrogram zeros

Restriction to the *circular Gaussian window*:  $g(t) = \pi^{-1/4} e^{-t^2/2}$

Look for the  $(t_i, \omega_i)$  such that  $S_g(t_i, \omega_i) = 0$ .

[Flandrin, 2015]

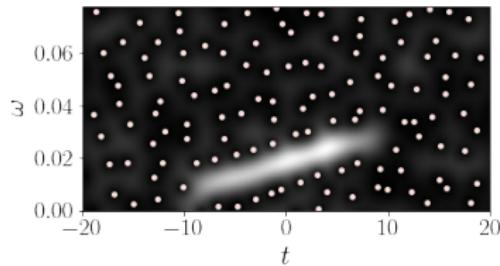


### Observations:

- zeros are “repelled” by the signal,
- in the “noise” region, zeros are evenly spread,
- short-range repulsion between zeros.

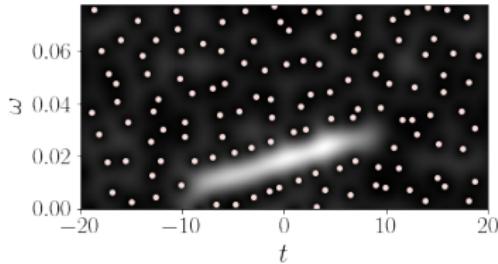
# Unorthodox: theoretical study of the spectrogram zeros

**Idea** assimilate the time-frequency plane with  $\mathbb{C}$  through  $z = \omega + it$



# Unorthodox: theoretical study of the spectrogram zeros

**Idea** assimilate the time-frequency plane with  $\mathbb{C}$  through  $z = \omega + it$



Bargmann factorization

$$V_g y(t, \omega) = e^{-|z|^2/4} e^{-i\omega t/2} \mathcal{B}y(z/\sqrt{2})$$

where the Bargmann transform of the signal  $y$ , defined as

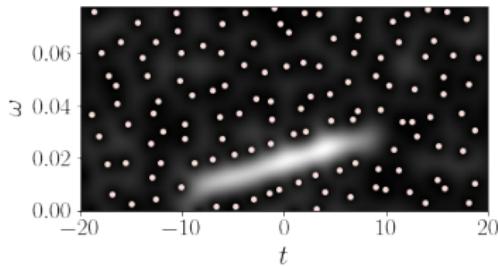
$$\mathcal{B}y(z) \triangleq \pi^{-1/4} e^{-z^2/2} \int_{\mathbb{R}} \overline{y(u)} \exp\left(\sqrt{2}uz - u^2/2\right) du,$$

is an **entire** function, almost characterized by its infinitely many zeros:

$$\mathcal{B}y(z) = z^m e^{C_0 + C_1 z + C_2 z^2} \prod_{n \in \mathbb{N}} \left(1 - \frac{z}{z_n}\right) \exp\left(\frac{z}{z_n} + \frac{1}{2} \left(\frac{z}{z_n}\right)^2\right).$$

# Unorthodox: theoretical study of the spectrogram zeros

**Idea** assimilate the time-frequency plane with  $\mathbb{C}$  through  $z = \omega + it$



Bargmann factorization

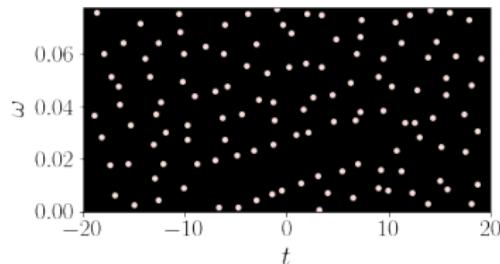
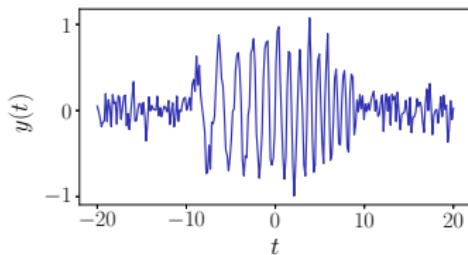
$$V_g y(t, \omega) = e^{-|z|^2/4} e^{-i\omega t/2} \mathcal{B}y(z/\sqrt{2})$$

**Theorem** The zeros of the Gaussian spectrogram  $V_g y(t, \omega)$

- coincide with the zeros of  $\mathcal{B}y(\cdot/\sqrt{2})$ , which is an **entire** function
- hence are **isolated** and constitute a **random point process**,
- which almost completely **characterizes** the spectrogram.

[Flandrin, 2015]

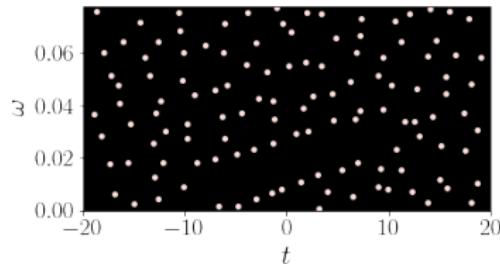
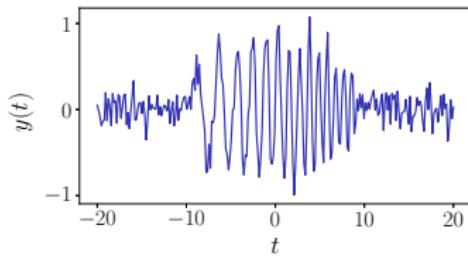
# Unorthodox: the point pattern of the spectrogram zeros



## Advantages of working with the zeros

- easy to find compared to *relative maxima*,
- require little memory space for storage,
- use of the tools of **stochastic geometry**.

# Unorthodox: the point pattern of the spectrogram zeros



## Advantages of working with the zeros

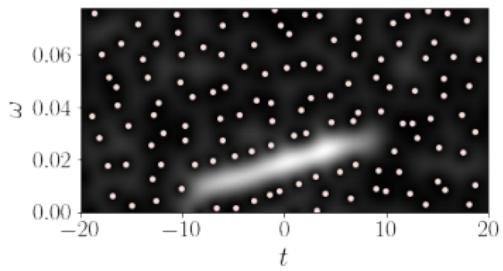
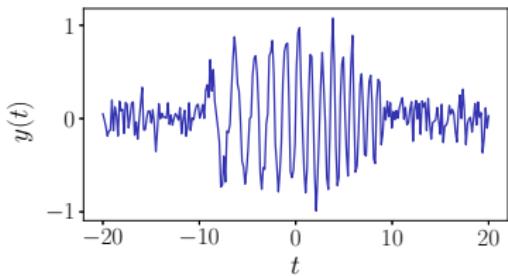
- easy to find compared to *relative maxima*,
- require little memory space for storage,
- use of the tools of **stochastic geometry**.

## **Application:** hypothesis testing for signal detection

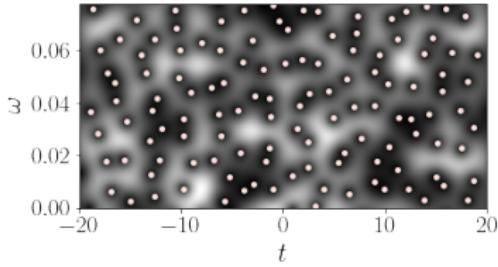
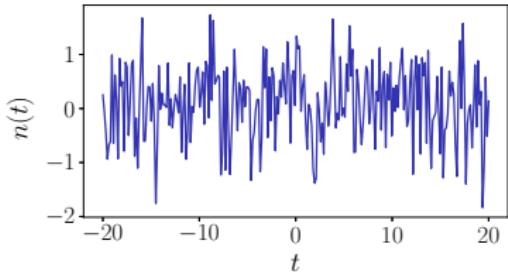
- $H_0$  white noisy only, i.e.,  $y(t) = n(t)$
- $H_1$  presence of a signal i.e.,  $y(t) = x(t) + \sigma n(t)$

# Unorthodox path: signal detection from the zeros

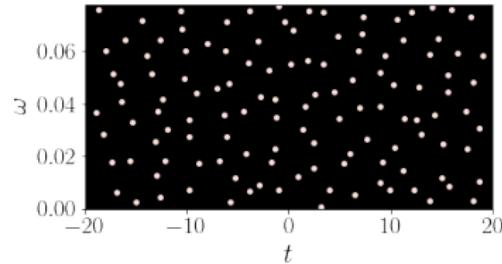
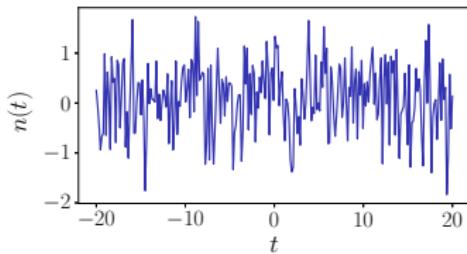
**Noisy chirp  $H_1$**



**White noise only  $H_0$**



# Unorthodox path: zeros of the spectrogram of white noise



Complex white noise     $\xi(t) = \sum_{k=0}^{\infty} \xi_k h_k(t), \xi_k \sim \mathcal{N}_{\mathbb{C}}(0, 1)$

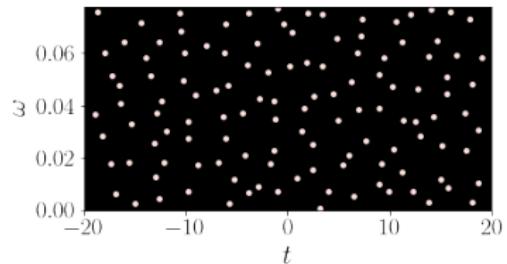
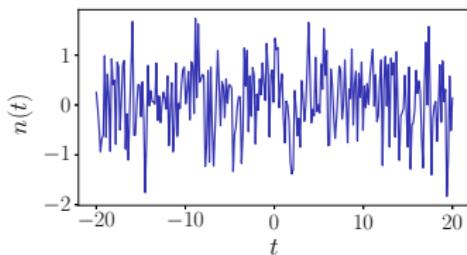
$\{h_k, k = 0, 1, \dots\}$  the Hermite functions, Hilbertian basis of  $L^2(\mathbb{R})$

**Theorem**

$$V_g \xi(t, \omega) = e^{-|z|^2/4} e^{-i\omega t/2} \sum_{k=0}^{\infty} \xi_k \frac{1}{\sqrt{k!}} \left( \frac{z}{\sqrt{2}} \right)^k$$

[Bardenet & Hardy, 2021]

# Unorthodox path: zeros of Gaussian Analytic Functions



$$V_g \xi(t, \omega) = e^{-|z|^2/4} e^{-i\omega t/2} \text{GAF}_{\mathbb{C}}(z/\sqrt{2})$$

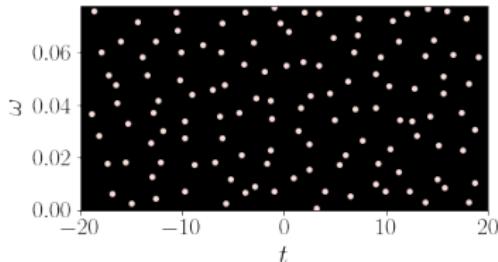
where  $\text{GAF}_{\mathbb{C}}(z) = \sum_{k=0}^{\infty} \xi_k \frac{z^k}{\sqrt{k!}}$ ,  $\xi_k \sim \mathcal{N}_{\mathbb{C}}(0, 1)$

## Zeros of the *Planar Gaussian Analytic Function* (GAF)

$$\mathcal{Z}(\text{GAF}_{\mathbb{C}}) \stackrel{(\text{def.})}{=} \{z_i, \text{s.t. } \text{GAF}_{\mathbb{C}}(z_i) = 0\}$$

Spatial statistics of the point process  $\mathcal{Z}(\text{GAF}_{\mathbb{C}})$  known explicitly.

# Unorthodox path: zeros of Gaussian Analytic Functions



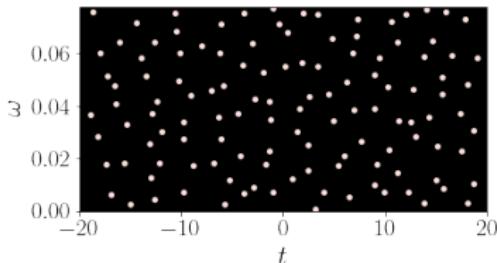
$$V_g \xi(t, \omega) \propto \text{GAF}_{\mathbb{C}}(z/\sqrt{2})$$
$$z = \omega + it$$

Properties of the point process  $\mathcal{Z}(\text{GAF}_{\mathbb{C}})$ :

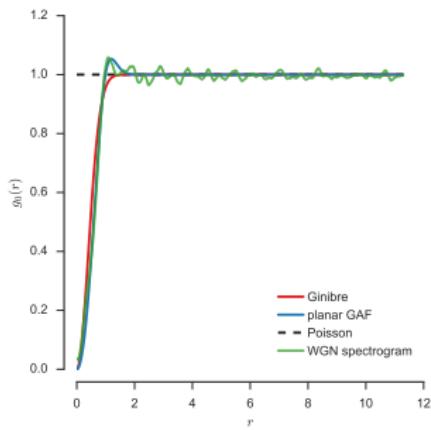
- invariant under the isometries of  $\mathbb{C}$ , i.e., **stationary**,
- has a uniform density  $\rho^{(1)}(z) = \rho^{(1)} = 1/\pi$ ,
- explicit pair correlation function  $\rho^{(2)}(z, z') = g_0(|z - z'|)$ ,
- scaling of the *hole probability*:  $r^{-4} \log p_r \rightarrow -3e^2/4$ , as  $r \rightarrow \infty$

$$p_r = \mathbb{P}(\text{no point in the disk of center 0 and radius } r)$$

# Unorthodox path: zeros of Gaussian Analytic Functions



$$V_g \xi(t, \omega) \propto \text{GAF}_{\mathbb{C}}(z/\sqrt{2})$$
$$z = \omega + it$$



Pair correlation function      *informally*

$$\rho^{(2)}(z, z') dz dz' =$$
$$\mathbb{P}(\text{one point in } B(z, dz) \text{ and } B(z', dz'))$$

## Unorthodox: other GAF, other transforms

### Spherical Gaussian Analytic Function

$$\text{GAF}_{\mathbb{S}}(z) = \sum_{k=0}^N \xi_k \sqrt{\binom{N}{k}} z^k, \quad \xi_k \sim \mathcal{N}_{\mathbb{C}}(0, 1)$$

“**Kravchuk transform**” of a **discrete** signal  $y = \{y_k, k = 0, 1, \dots, N\}$

$$K_y(\vartheta, \varphi) = \sum_{n=0}^N T y_n \sqrt{\binom{N}{n}} \left(\cos \frac{\vartheta}{2}\right)^n \left(\sin \frac{\vartheta}{2}\right)^{N-n} e^{i\varphi n}, \quad z = \cot \vartheta / 2 e^{i\varphi}$$

with  $T y_n = \langle y, k_n \rangle$ ,  $\{k_n, n = 0, 1, \dots, N\}$  the *Kravchuk functions*.

